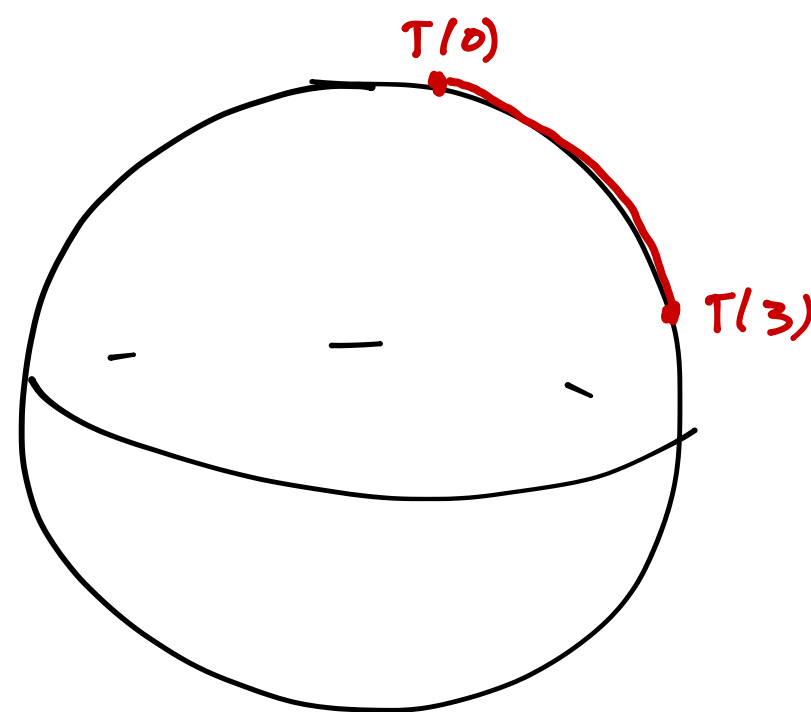
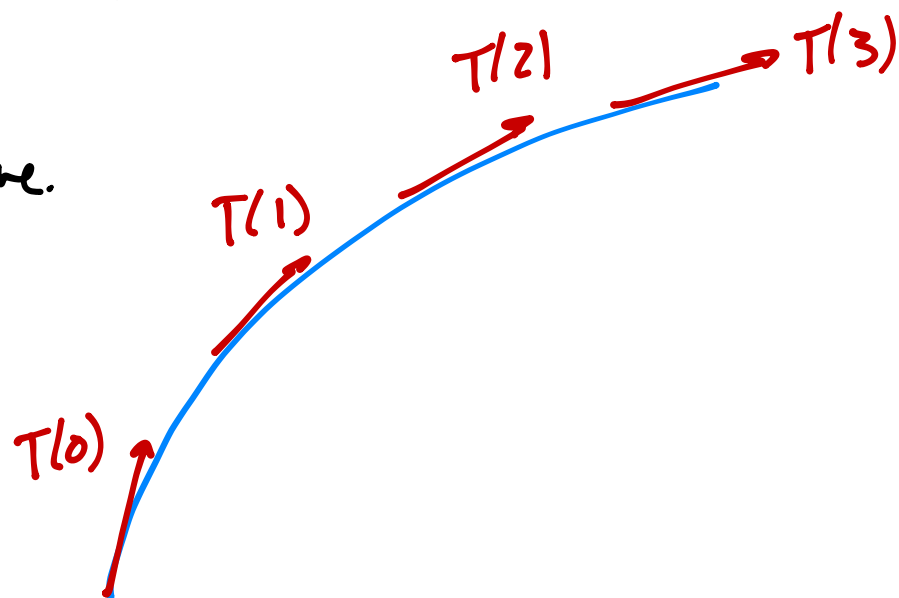


Math 474: Dy 7

Shifting gears to plane curves...

Def: The **target indicatrix** of a unit-speed parametrized differentiable curve $\alpha(s)$ is the curve $T(s) = \alpha'(s)$.

Clearly, this is a curve on the unit sphere.

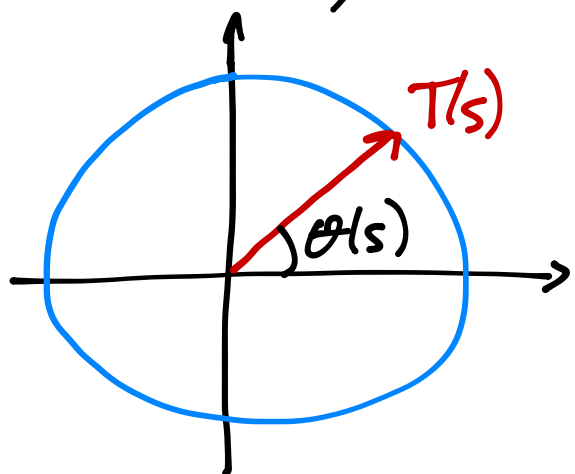


Even if $\alpha(s)$ is unit speed, $T(s)$ is probably not. In fact, from homework problem 3, $|T'(s)| = \kappa(s)$.

And the length of the target indicatrix is the **total** curvature of α :

$$\text{total curvature} = \int_0^L \kappa(s) ds = \int_0^L |T'(s)| ds = \text{length}(T(s))$$

For plane curves, $T(s)$ lies on the unit circle, so it can be described by some angle $\theta(s)$:



While θ is only well-defined up to a multiple of 2π , we can certainly require that $\theta(0)$ is b/w 0 & 2π , so then...

(i) $\theta'(s)$ is well-defined

(ii) $\theta(s) = \int_0^s \theta'(u) du + \theta(0)$ defines $\theta(s)$ uniquely

Def: The **rotation index** of a plane curve $\alpha(s)$ is given by

$$I = \frac{1}{2\pi} (\theta(L) - \theta(0))$$

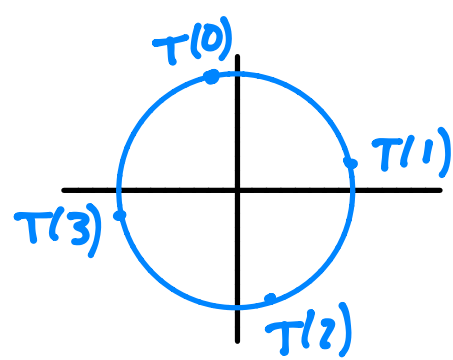
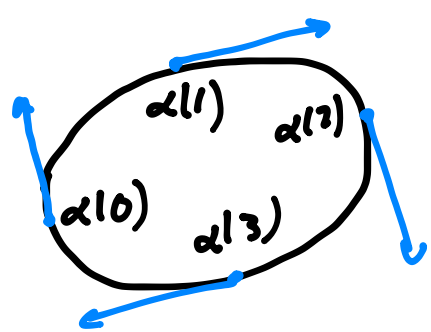
where L is the length of α .

Then...

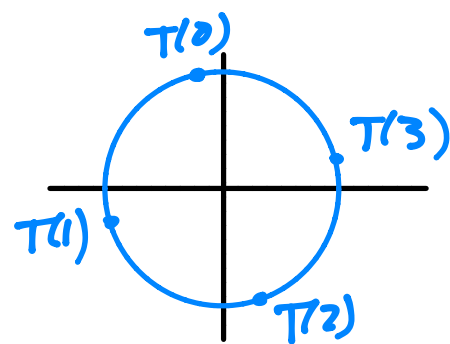
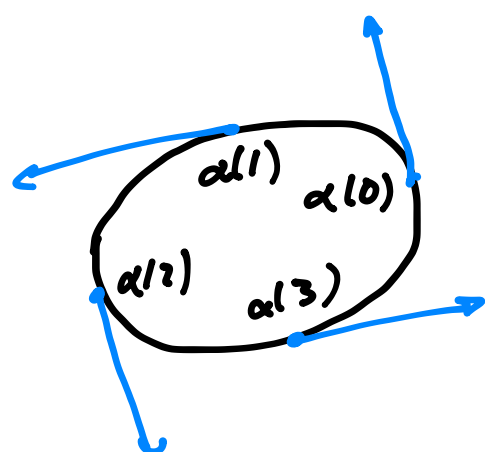
Prop: If $\alpha(s)$ is a closed plane curve, its rotation index I is an integer.

Pf: $T(s)$ must be closed, so $\theta(0)$ & $\theta(L)$ must differ by a mult. of 2π .

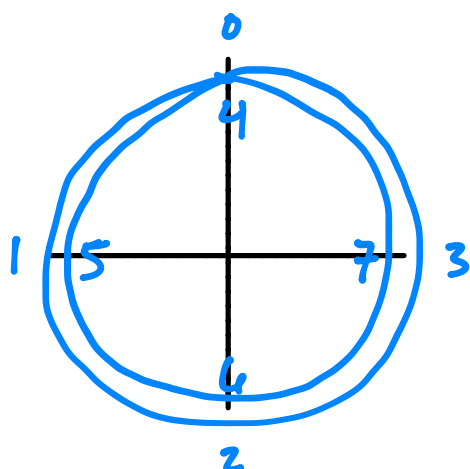
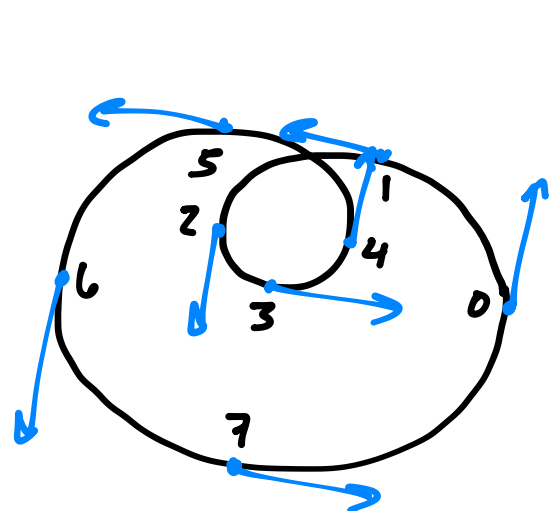
Examples:



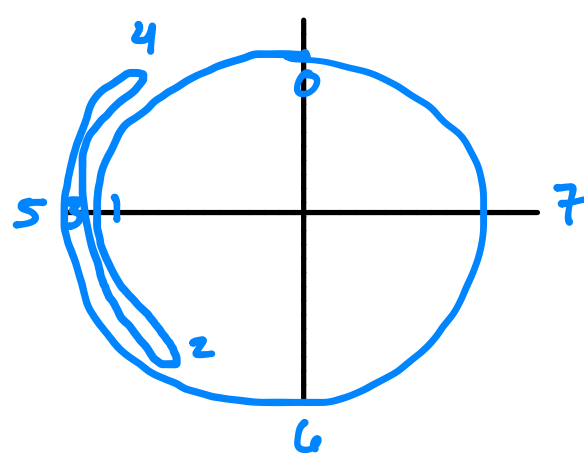
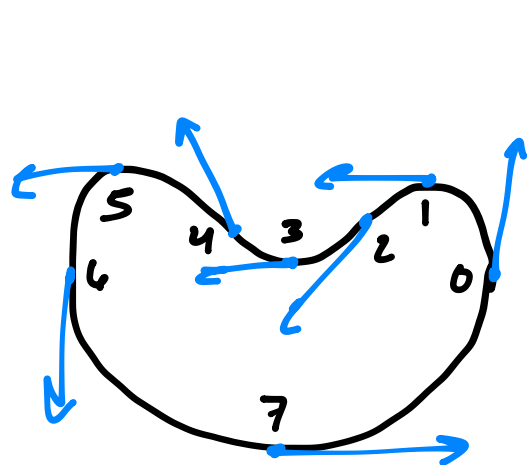
$$I = -1$$



$$I = +1$$



$$I = +2$$

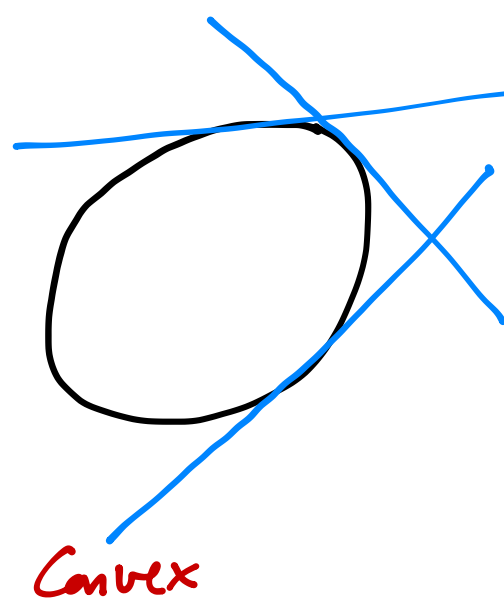


$$I = +1$$

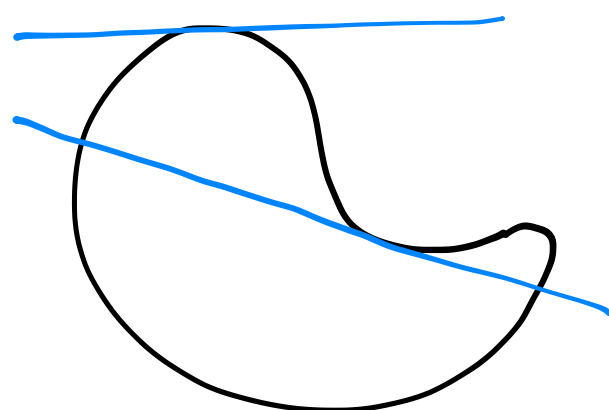
Thm: A simple closed plane curve (i.e., w/ no self-intersections) has rotation index ± 1 .

The idea is that it costs as much angle to escape from a "pocket" as you gained by going in.

Def: A plane curve is **convex** if it lies on one side of each of its tangent lines.

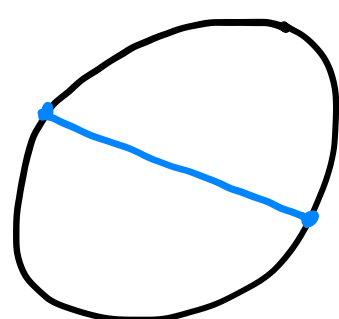


Convex

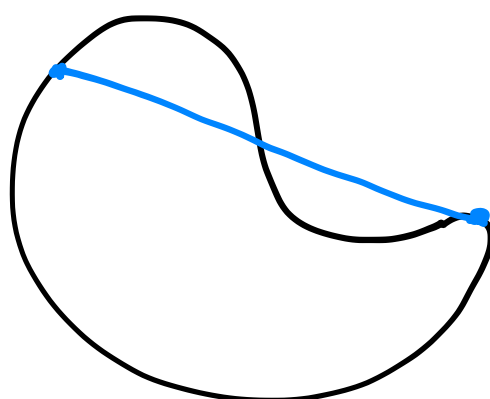


Non-convex

Equivalently, a curve is convex if any two points on the curve can be connected by a line segment lying inside the curve.

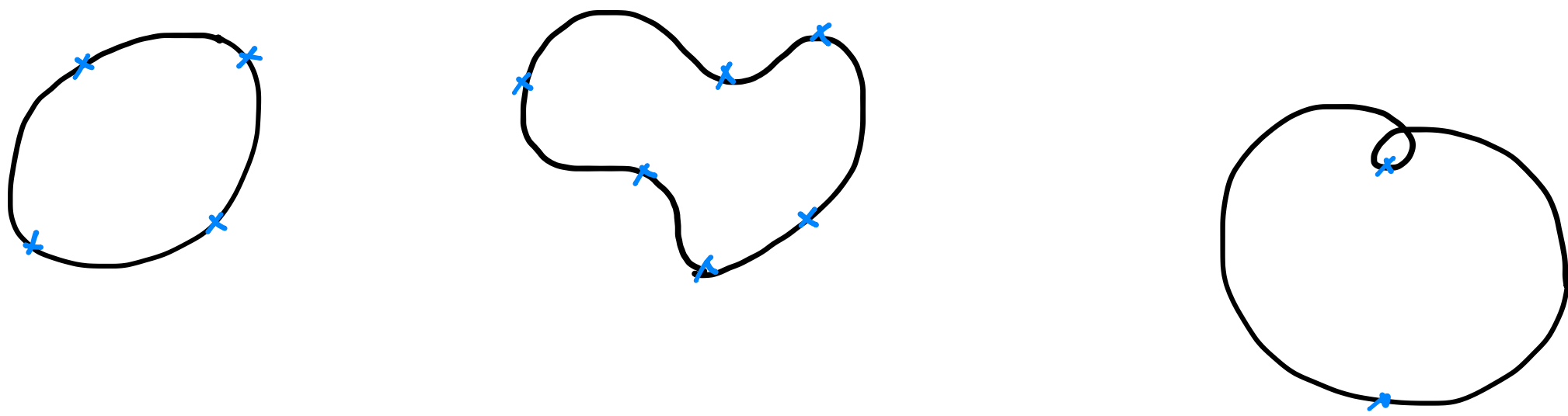


Convex



Non-convex

Def: A **vertex** of a plane curve $\alpha(s)$ is a point where $\kappa'(s) = 0$ (a critical point of curvature)

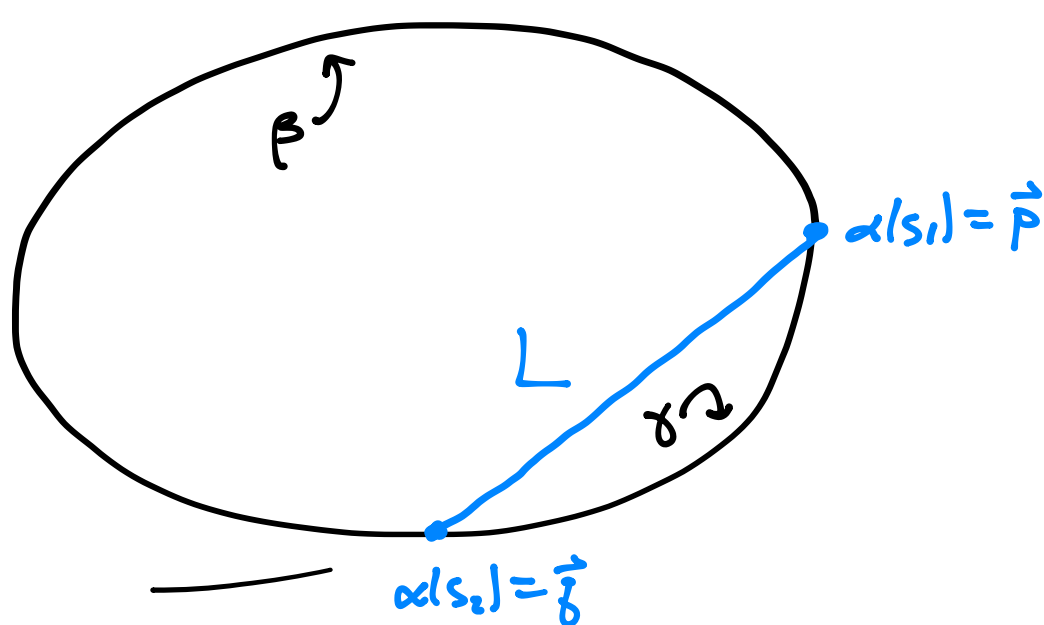


Four Vertex Theorem: A simple closed plane curve has at least 4 vertices.

We will prove this in the case of convex curves, which is easier (but also maybe more surprising). Even more amazingly, the **converse** is true (though we won't prove it).

The basic idea is to prove this by contradiction. So suppose $\alpha(s)$ is parametrized by arc length on $[0, 1]$. Since $\kappa(s)$ is continuous, it has a max & a min on $[0, 1]$, so α has at least 2 vertices at $\alpha(s_1) = \vec{p}$ & $\alpha(s_2) = \vec{q}$.

Connect the vertices by a straight line L , & let β & γ be the two arcs of α .



Now, by convexity, β & γ lie on opposite sides of L .

At a vertex, $\kappa'(s) = 0$. Now, assume for the sake of contradiction that there are **no** other vertices on α ; then $\kappa'(s)$ must have one sign on β & the opposite sign on γ .

Now here's the tricky bit: let $Ax + By + C = 0$ be the equation of L .

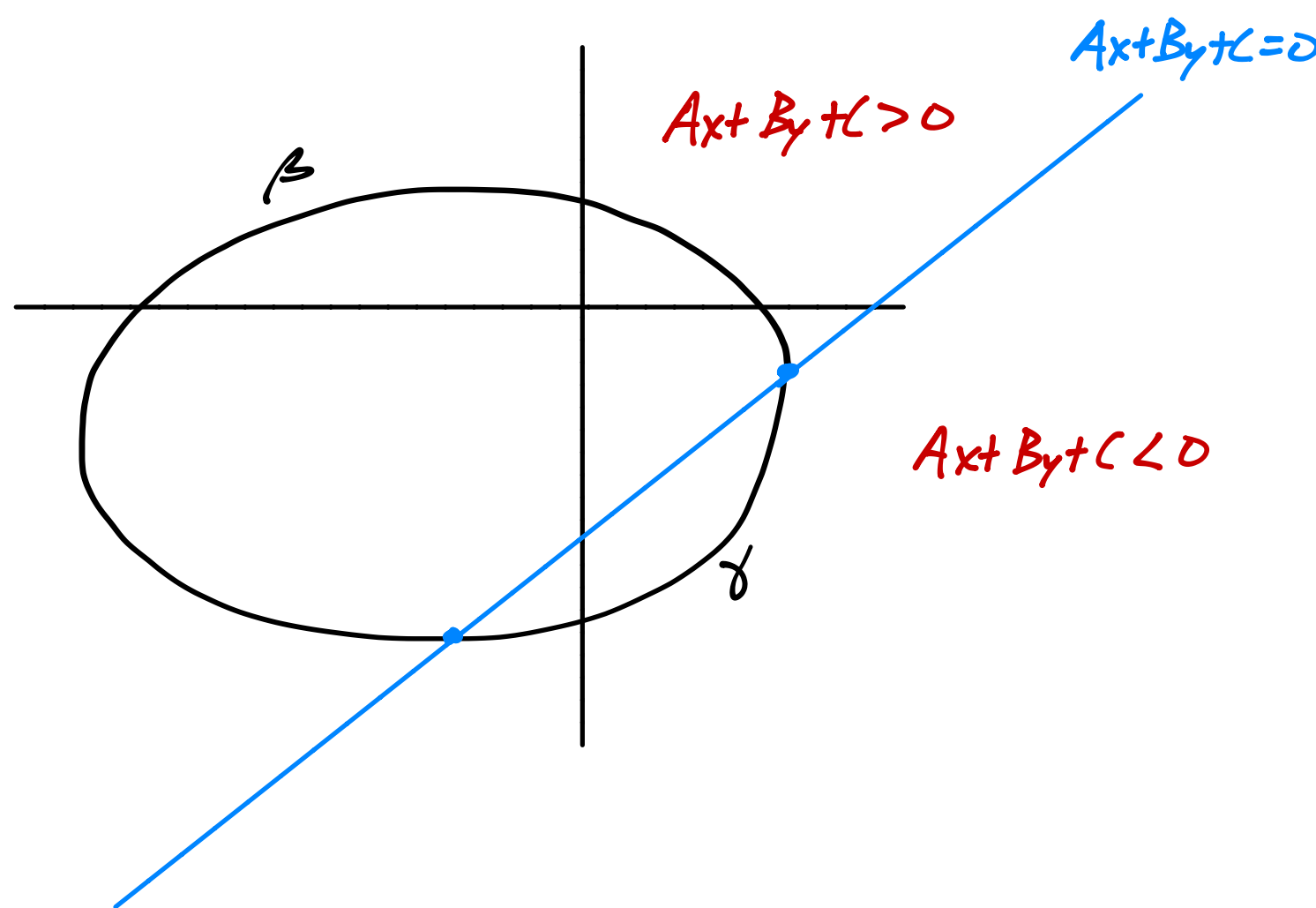
By switching signs of A, B, C if necessary, we have

$$(Ax(s) + By(s) + C)\kappa'(s) > 0$$

on both β & γ . Hence,

$$\int_0^1 (Ax(s) + By(s) + C)\kappa'(s) ds > 0.$$

However, I claim this is impossible.



First of all, since α is parametrized by arc length, $\alpha'(s) = (x'(s), y'(s))$ is a unit vector, so we can write

$$\alpha'(s) = (x'(s), y'(s)) = (\cos(\theta(s)), \sin(\theta(s))).$$

and hence $\kappa(s) = |\alpha''(s)| = |(x''(s), y''(s))| = |(-\sin(\theta(s))\theta'(s), \cos(\theta(s))\theta'(s))| = \sqrt{\sin^2(\theta(s))(\theta'(s))^2 + \cos^2(\theta(s))(\theta'(s))^2} = \sqrt{(\theta'(s))^2} = \theta'(s),$

so $\kappa'(s) = \theta''(s)$. Hence, our desired contradiction will come from:

Lemma: For any real numbers A, B, C ,

$$\int_0^1 (Ax(s) + By(s) + C)\theta''(s)ds = 0$$

Proof: Since $(x'(s), y'(s)) = (\cos(\theta(s)), \sin(\theta(s)))$, we have

$$\begin{aligned} x''(s) &= -\sin(\theta(s))\theta'(s) & \& & y''(s) &= \cos(\theta(s))\theta'(s) \\ &= -y'(s)\theta'(s) & & & &= x'(s)\theta'(s). \end{aligned}$$

Since both $x''(s)$ & $y''(s)$ and $x'(s)$ & $y'(s)$ are periodic,

$$\int_{-2}^2 x''(s)ds = 0 = \int_{-2}^2 y''(s)ds.$$

But then $0 = \int_0^1 x''(s)ds = \int_0^1 -y'(s)\theta'(s)ds$. Now integrate by parts: $u = \theta'(s)$ $dv = y'(s)ds$
 $du = \theta''(s)ds$ $v = y(s)$

$$\begin{aligned} &= \cancel{y(1)\theta'(1) - y(0)\theta'(0)} - \int_0^1 y(s)\theta''(s)ds \\ &= -\int_0^1 y(s)\theta''(s)ds \end{aligned}$$

So we've shown that $\int_0^1 y(s)\theta''(s)ds = 0$. The same game gives

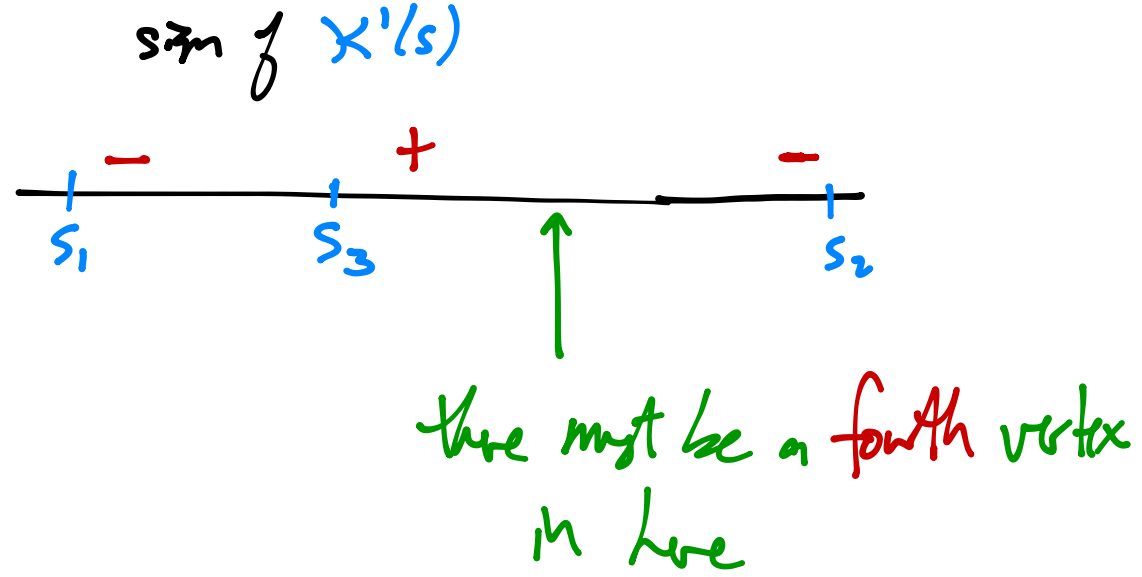
$$0 = \int_0^1 y''(s)ds = \int_0^1 x'(s)\theta'(s)ds = -\int_0^1 x(s)\theta''(s)ds.$$

Since $\int_0^1 \theta''(s)ds = \theta'(1) - \theta'(0) = 0$, we now have

$$\int_0^1 (Ax(s) + By(s) + C)\theta''(s)ds = A\int_0^1 x(s)\theta''(s)ds + B\int_0^1 y(s)\theta''(s)ds + C\int_0^1 \theta''(s)ds = 0. \quad \square$$

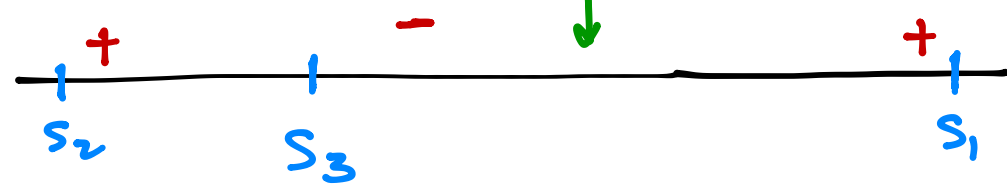
In the proof of the Four Vertex Theorem, we've now shown that $\kappa'(s)$ **must** change sign on either β or γ (or both), making a third vertex.

on β :



Since max at s_1 & min at s_2 , sign of $\chi'(s)$ is negative near both

on γ :



Since max at s_1 & min at s_2 , sign of $\chi'(s)$ is positive near both