

Math 474: Day 42

The reason for having multiple models for the hyperbolic plane is (highly) $\frac{1}{4}$ of the degree for simple geodesics.

So now consider geodesics in \mathbb{H} . Recall the geodesic eqns:

$$u'' + (u')^2 \Gamma_{11}^1 + 2u'v' \Gamma_{12}^1 + (v')^2 \Gamma_{22}^1 = 0$$

$$v'' + (u')^2 \Gamma_{11}^2 + 2u'v' \Gamma_{12}^2 + (v')^2 \Gamma_{22}^2 = 0$$

Remember that $E=G=\frac{1}{y^2}$, $F=0$ and $\psi=1$

$$\begin{bmatrix} \Gamma_{11}^1 \\ \Gamma_{11}^2 \end{bmatrix} = \frac{1}{EG-F^2} \begin{bmatrix} G & -F \\ -F & E \end{bmatrix} \begin{bmatrix} \frac{1}{2}E_x \\ F_x - \frac{1}{2}E_y \end{bmatrix} = y^4 \begin{bmatrix} \frac{1}{4}y^2 & 0 \\ 0 & \frac{1}{4}y^2 \end{bmatrix} \begin{bmatrix} 0 \\ \frac{1}{4}y^3 \end{bmatrix} = \begin{bmatrix} 0 \\ \frac{1}{4} \end{bmatrix}$$

$$\begin{bmatrix} \Gamma_{12}^1 \\ \Gamma_{12}^2 \end{bmatrix} = \frac{1}{EG-F^2} \begin{bmatrix} G & -F \\ -F & E \end{bmatrix} \begin{bmatrix} \frac{1}{2}E_y \\ \frac{1}{2}G_x \end{bmatrix} = \begin{bmatrix} y^2 & 0 \\ 0 & y^2 \end{bmatrix} \begin{bmatrix} -\frac{1}{4}y^3 \\ 0 \end{bmatrix} = \begin{bmatrix} -\frac{1}{4} \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} \Gamma_{22}^1 \\ \Gamma_{22}^2 \end{bmatrix} = \frac{1}{EG-F^2} \begin{bmatrix} G & -F \\ -F & E \end{bmatrix} \begin{bmatrix} F_y - \frac{1}{2}G_x \\ \frac{1}{2}G_y \end{bmatrix} = \begin{bmatrix} y^2 & 0 \\ 0 & y^2 \end{bmatrix} \begin{bmatrix} 0 \\ -\frac{1}{4}y^3 \end{bmatrix} = \begin{bmatrix} 0 \\ -\frac{1}{4} \end{bmatrix}$$

So geodesic eqns for geodesic $\alpha(t) = (x(t), y(t))$ become

$$x'' - \frac{2x'y'}{y} = 0$$

$$y'' + \frac{(x')^2}{y} - \frac{(y')^2}{y} = 0$$

Clearly if $x(t)=C$, then (C, Ae^{Bt}) give solutions. of course, these are just vertical lines.

If $x' \neq 0$, then we can write $\frac{dy}{dx} = \frac{dy/dt}{dx/dt} = \frac{y'}{x'}$ &

$$\begin{aligned} \frac{d^2y}{dx^2} &= \frac{d}{dx} \left(\frac{y'}{x'} \right) = \frac{\frac{d}{dt} \left(\frac{y'}{x'} \right)}{\frac{dx}{dt}} = \frac{\frac{x'y'' - y'x''}{(x')^2}}{x'} = \frac{x'y'' - y'x''}{(x')^3} = \frac{x' \left(\frac{(y')^2}{y} - \frac{(x')^2}{y} \right) - y' \left(\frac{2x'y'}{y} \right)}{(x')^3} \\ &= \frac{1}{y} \left(-1 - \frac{(y')^2}{(x')^2} \right) = -\frac{1}{y} \left(1 + \left(\frac{dy}{dx} \right)^2 \right) \end{aligned}$$

So we have $\frac{d^2y}{dx^2} = -\frac{1}{y} - \frac{1}{y} \left(\frac{dy}{dx} \right)^2 \Leftrightarrow y \frac{d^2y}{dx^2} + \left(\frac{dy}{dx} \right)^2 = -1 \Leftrightarrow \frac{d}{dx} \left(y \frac{dy}{dx} \right) = -1$

Since this is a separable differential eqn, we can just integrate twice to get

$$\frac{y^2}{2} + C_1x + C_2 = -\frac{x^2}{2} + D_1x + D_2$$

or, in nicer form, $x^2 + y^2 = ax + b$.

After manipulation, this is just

$$(x - \frac{a}{2})^2 + y^2 = b + \frac{a^2}{4},$$

So we see that these geodesics are semicircles centered on the x -axis.

Distance btw pts: Suppose $P=(x,a)$ & $Q=(x,b)$. Then the geodesic btw them is given by

$$\alpha(t) = (x, ae^{ct})$$

for some constant c . But the geodesic has to be parametrized by arclength, so

$$1 = |\alpha'(t)|^2 = |(0, ace^{ct})|^2 = G \cdot a^2 c^2 = \frac{1}{a^2} \cdot a^2 c^2 = c^2$$

Therefore, $d(P,Q) = |t_0|$ where $\alpha(t_0) = Q = (x,b) \Leftrightarrow ae^{t_0} = b \Leftrightarrow t_0 = \ln(b/a) \Leftrightarrow d(P,Q) = |\ln(b/a)|$.

So, for example, you see that if $b \rightarrow 0$, then $d(P,Q) \rightarrow \infty$.

Of course, we can use this to figure out the geodesics in \mathbb{D} , since isometries map up geodesics to geodesics.

First of all, $f(z) = \frac{z-i}{z+i}$ preserves angles, so it's conformal, so it maps up (generalized) circle arcs to (generalized) circle arcs.

Since the geodesics in \mathbb{H} are semicircles intersecting the x -axis perpendicularly & since f sends circle arcs to circle

arcs & preserves angles & since f maps to x -axis to the unit circle (the "boundary at infinity" of \mathbb{D}), then

the images of geodesics in \mathbb{H} must be circle arcs intersecting the unit circle perpendicularly.

Of course, something kind of funny happens when the endpoints of the circle are are antipodal: you get a straight line

segment (which we think of as an arc of a circle of infinite radius).