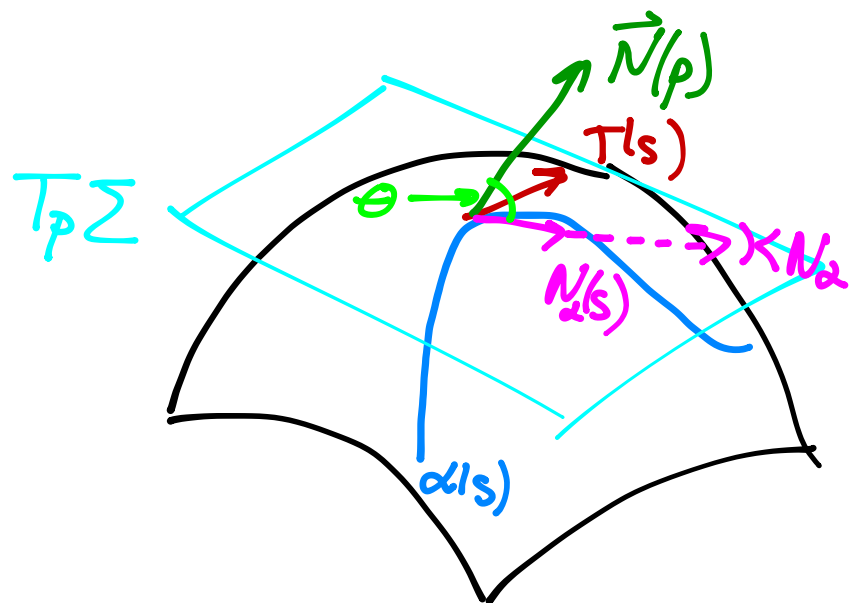


Math 474: Day 25

Recall the definition of the second fundamental form

$$II_p(\vec{w}_1, \vec{w}_2) = \langle -d\vec{N}_p(\vec{w}_1), \vec{w}_2 \rangle_{\mathbb{R}^3}$$

What does it mean? Well, suppose we have a curve $\alpha(s)$ on the surface Σ .



Then $T(s) = \alpha'(s) \in T_p\Sigma$, but of course the normal vector $N_\alpha(s)$ doesn't have to lie in the tangent plane, & usually doesn't.

Def: The normal curvature of $\alpha(s)$ at s_0 is given by

$$K_n(s_0) = \langle \underset{\substack{\uparrow \\ \text{curve normal}}}{N_\alpha(s_0)}, \underset{\substack{\uparrow \\ \text{surface normal}}}{\vec{N}(\alpha(s_0))} \rangle$$

Prop: $K_n(s_0) = II_{\alpha(s_0)}(\alpha'(s_0), \alpha'(s_0))$

Proof: By definition, $K_n(s_0) = \langle \alpha''(s_0), \vec{N}(\alpha(s_0)) \rangle$. Since $\alpha'(s_0) \in T_{\alpha(s_0)}\Sigma \perp \vec{N}(\alpha(s_0))$, we know $\langle \alpha'(s_0), \vec{N}(\alpha(s_0)) \rangle = 0$, so

$$0 = \frac{d}{ds} \langle \alpha'(s), \vec{N}(\alpha(s)) \rangle = \langle \alpha''(s), \vec{N}(\alpha(s)) \rangle + \langle \alpha'(s), \frac{d}{ds}(\vec{N}(\alpha(s))) \rangle$$

and hence

$$K_n(s_0) = - \langle \alpha'(s_0), \frac{d}{ds}|_{s=s_0}(\vec{N}(\alpha(s))) \rangle$$

Now, $\frac{d}{ds}|_{s=s_0}(\vec{N}(\alpha(s)))$ is the change in $\vec{N}$ as the point $p = \alpha(s)$ moves in the direction of $\alpha'(s_0)$. But that's exactly the definition of $d\vec{N}_{\alpha(s_0)}(\alpha'(s_0))$, so

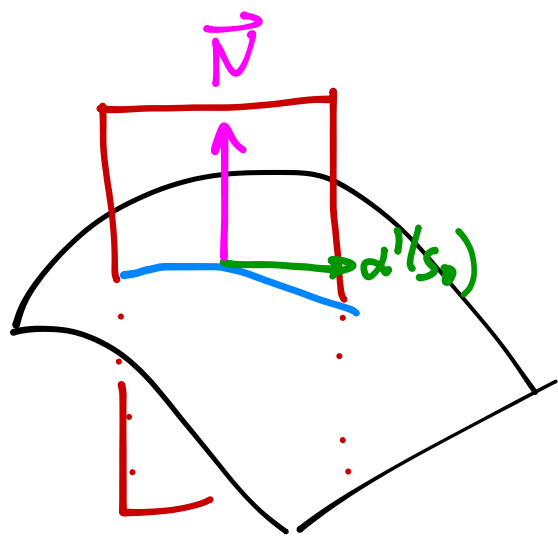
$$K_n(s_0) = - \langle \alpha'(s_0), d\vec{N}_{\alpha(s_0)}(\alpha'(s_0)) \rangle = II_p(\alpha'(s_0), \alpha'(s_0)).$$

Note that, using an algebraic trick (which is a sort of "differentiation by parts") we shifted a derivative from α'' to N , which meant we computed a second derivative (K_n) in terms of first derivatives ($\alpha', d\vec{N}$).

But this means:

Mensnier's Theorem: All curves in Σ thru a point p with the same tangent vector at p have the same normal curvature at p .

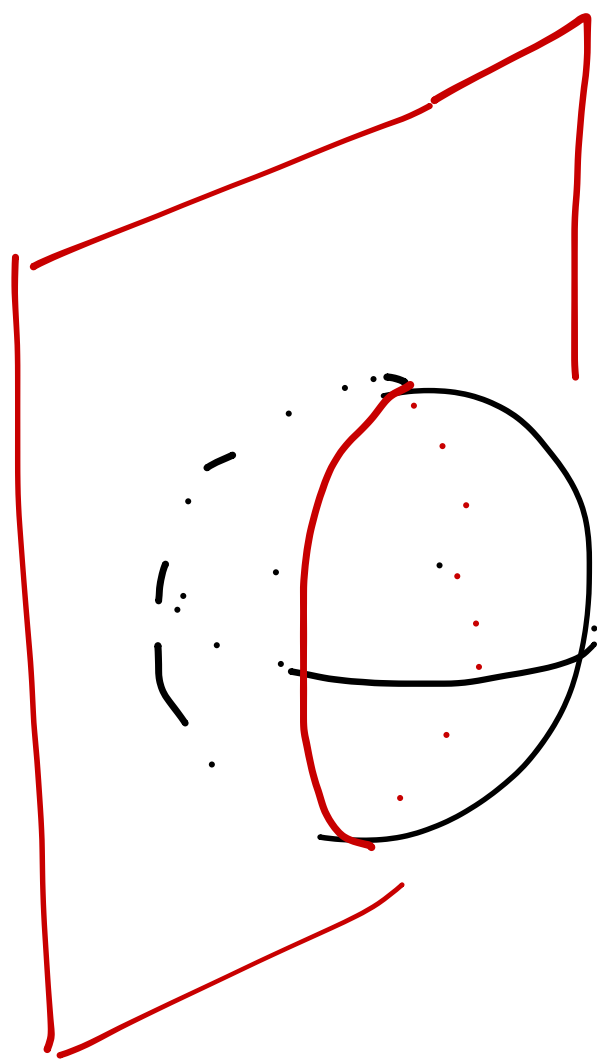
Of course, one such curve will have the least possible curvature κ :



The intersection of the plane containing $\vec{N}(\alpha(s_0))$ & $\alpha'(s_0)$ with Σ is called the normal section of Σ in direction $\alpha'(s_0)$.

Now, the curvature of the normal section = the normal curvature of any curve in Σ w/ the same tangent at $p = \alpha'(s_0)$
 $= \Pi_p(\alpha'(s_0), \alpha'(s_0))$ (so long as $\alpha'(s_0)$ is a unit vector)

Ex: We can compute Π_p easily using normal sections. On S^2 , the normal sections are unit circles, so



$$\Pi_p(\vec{v}, \vec{v}) = -1 = -\Pi_p(\vec{v}, \vec{v})$$

for all unit tangent vectors $\vec{v}$.

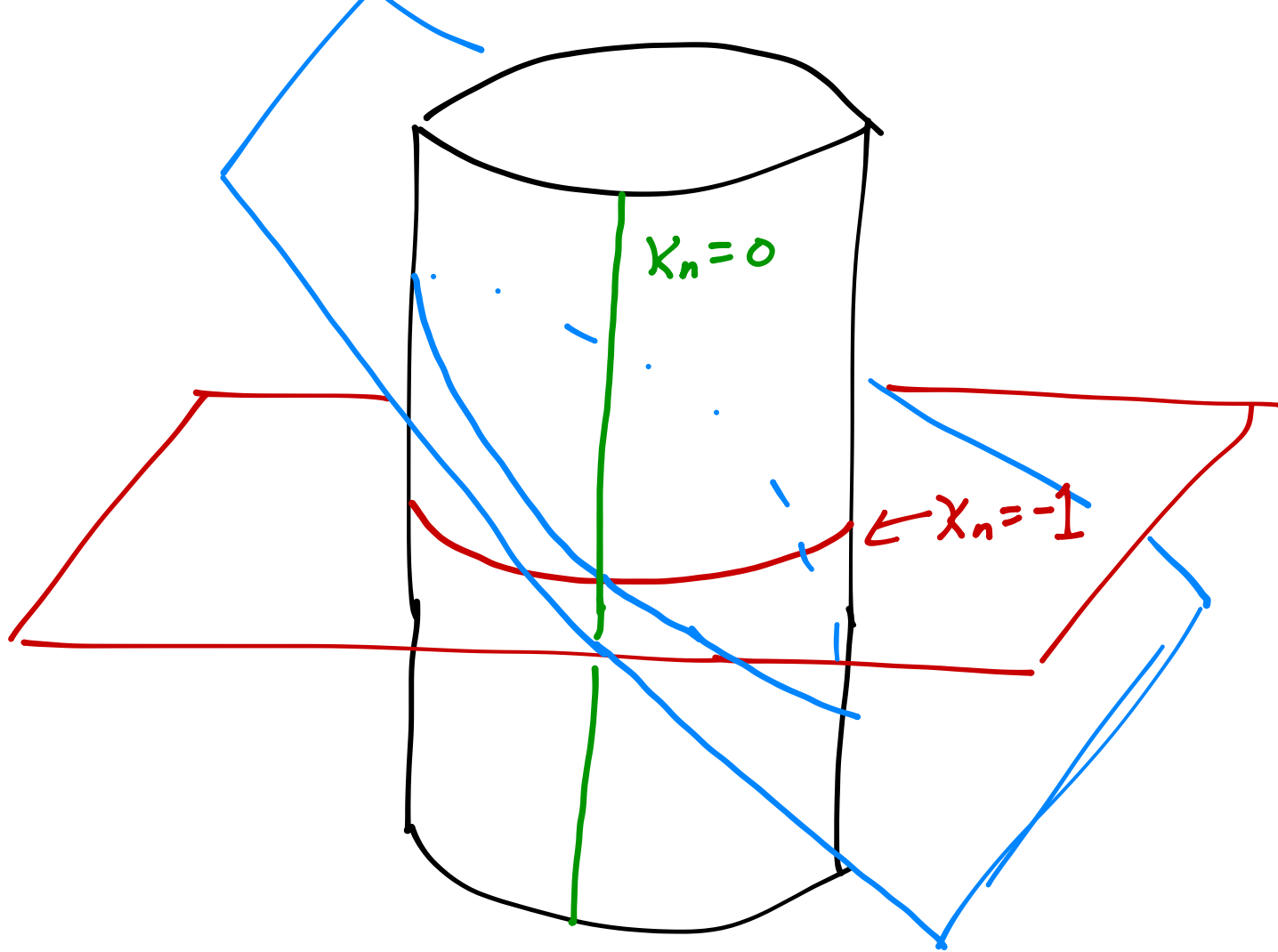
Q: Does this determine Π_p ?

Polarization Trick: For a quadratic form Q ,

$$Q(\vec{v}, \vec{w}) = \frac{1}{2} [Q(\vec{v} + \vec{w}, \vec{v} + \vec{w}) - Q(\vec{v}, \vec{v}) - Q(\vec{w}, \vec{w})],$$

which follows from bilinearity in expanding $Q(\vec{v} + \vec{w}, \vec{v} + \vec{w})$.

Therefore, on the sphere we have $\Pi_p(\vec{v}, \vec{w}) = -\Pi_p(\vec{v}, \vec{w})$ for all $\vec{v}, \vec{w}$ & hence the matrix associated to $-\Pi_p$ is the identity matrix.
 (which we also could have seen since $d\vec{N}_p$ is the identity).



On the cylinder, K_n varies from -1 to 0 ,
depending on the choice of direction in $T_p \Sigma$

But notice that the direction of maximum (0) &
minimum (-1) normal curvatures are perpendicular

This is not an accident...

Prop: Given 2 quadratic forms Q & P on $\mathbb{R}^2$, there is a basis $\vec{v}_1, \vec{v}_2$ of $\mathbb{R}^2$ so that

$$\langle \vec{v}_i, \vec{v}_j \rangle_P = \delta_{ij} \quad \text{or} \quad P(\vec{v}_i, \vec{v}_j) = \delta_{ij}$$

(the basis is ON w.r.t. P) and

$$Q(\vec{v}_1, \vec{v}_1) = \lambda_1 \quad \& \quad Q(\vec{v}_2, \vec{v}_2) = \lambda_2$$

are the max & min values of Q on the "unit circle" $\{\cos \theta \vec{v}_1 + \sin \theta \vec{v}_2\}$.

—
though we won't prove it, it also turns out to be the case that $\vec{v}_1$ & $\vec{v}_2$ are eigenvectors for dN_p . So, in this basis, if

$$\begin{aligned} dN_p(\vec{v}_1) &= -\kappa_1 \vec{v}_1 & \text{then} & & \Pi_p(\vec{v}_1, \vec{v}_1) &= \kappa_1 \\ dN_p(\vec{v}_2) &= -\kappa_2 \vec{v}_2 & & & \Pi_p(\vec{v}_2, \vec{v}_2) &= \kappa_2 \end{aligned}$$

are the maximal & minimal normal curvatures at p .

Def: The maximum κ_1 & minimum κ_2 normal curvatures are called the **principal curvatures** of Σ at p . The directions $\vec{v}_1$ & $\vec{v}_2$ are called **principal directions**.

We can define some special coordinate lines on our surface by:

Def: If $\alpha(s) \subseteq \Sigma$ is a curve on Σ so that $\alpha'(s)$ is a principal direction for Σ at $\alpha(s)$, then α is a **line of curvature**.