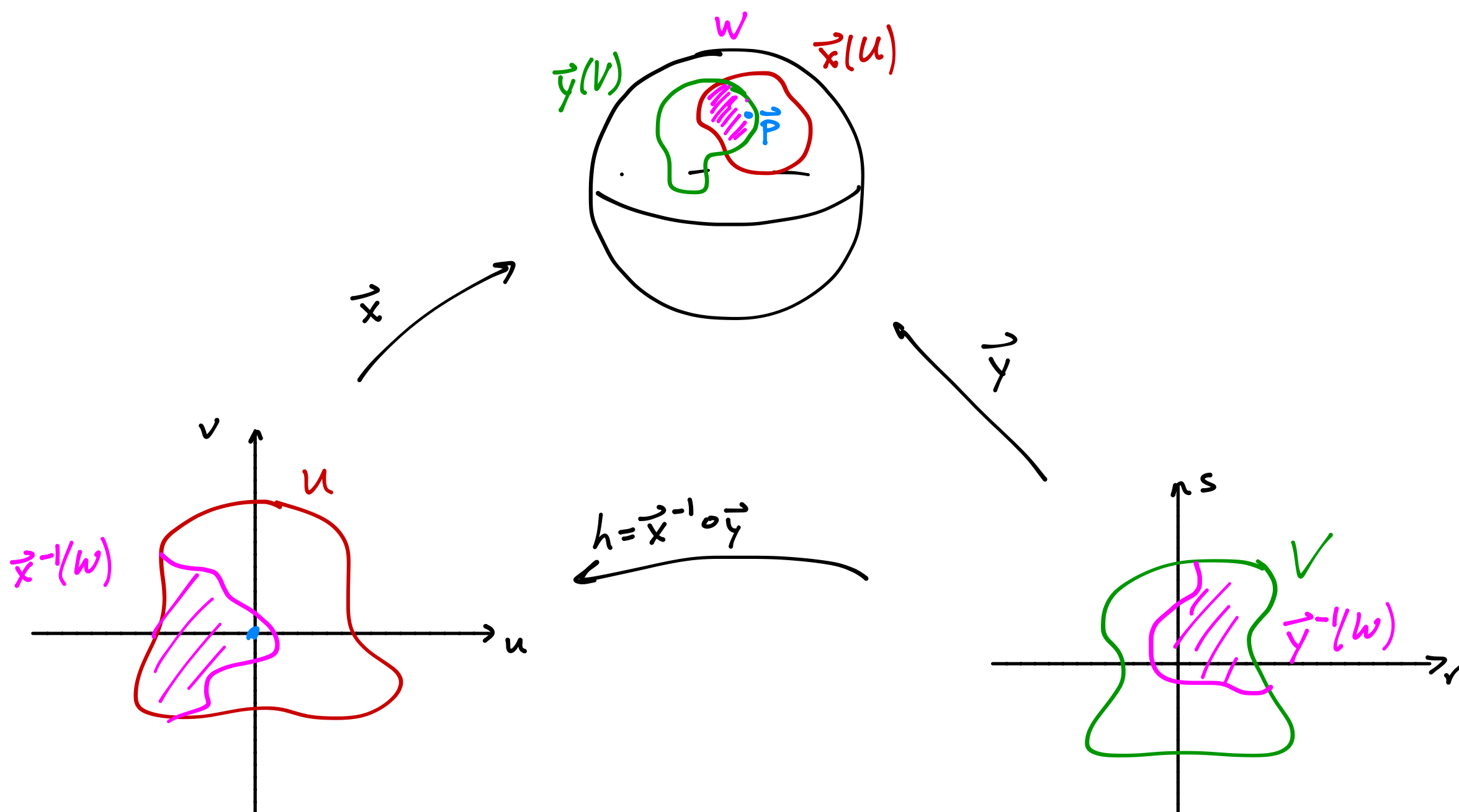


Math 474: Dy 19

Prop (Change of Parameters): Let $\vec{p} \in \Sigma$ be a point on a reg. surface & let $\vec{x}: U \rightarrow \Sigma$ & $\vec{y}: V \rightarrow \Sigma$ be two parametrizations w/

$$\vec{p} \in \vec{x}(U) \cap \vec{y}(V) = W.$$

then the change-of-coordinates map $h = \vec{x}^{-1} \circ \vec{y}: \vec{y}^{-1}(W) \rightarrow \vec{x}^{-1}(W)$ is a *homeomorphism*, meaning it is differentiable & has differentiable inverse.



So this proposition tells us that any coords. (u, v) on Σ can be written as differentiable functions $u(r, s)$ & $v(r, s)$ of any other local coords. (r, s) on an overlapping chart.

then if $F(u, v)$ is differentiable w.r.t. u & v , it is also differentiable w.r.t. r & s by the Chain Rule:

$$\frac{\partial F}{\partial r} = \frac{\partial F}{\partial u} \cdot \frac{\partial u}{\partial r} + \frac{\partial F}{\partial v} \cdot \frac{\partial v}{\partial r}.$$

Ex: let $\Sigma = S^2$ & suppose F is given in the lat coords (y, z) (i.e.; $\vec{x}(y, z) = (\sqrt{1-y^2-z^2}, y, z)$). If $F(y, z) = z$, then F is certainly differentiable, since $\frac{\partial F}{\partial y} = 0$ & $\frac{\partial F}{\partial z} = 1$.

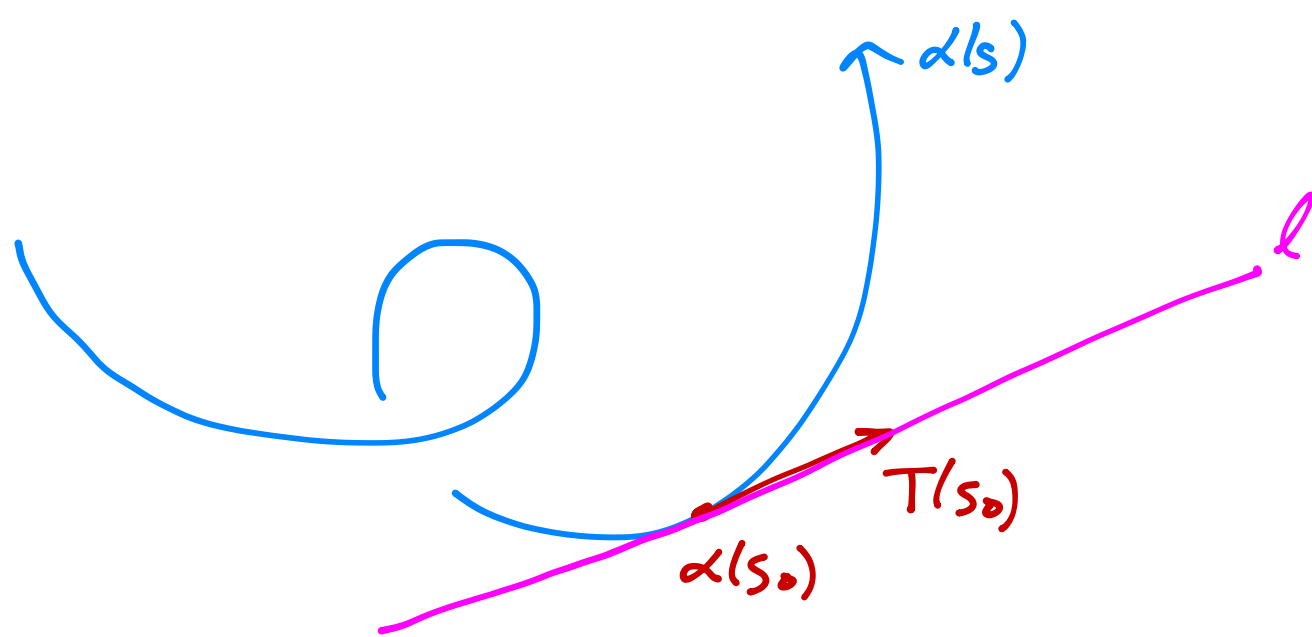
Now, how abt in (x, y) coords? Well, $x = \sqrt{1-y^2-z^2}$ & $y = y$, so $\frac{\partial F}{\partial y} = 0$ & $\frac{\partial F}{\partial x} = \frac{\partial F}{\partial y} \frac{\partial y}{\partial x} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial x}$

$$= 0 + 1 \cdot \frac{-z}{\sqrt{1-y^2-z^2}} = \frac{-z}{\sqrt{1-y^2-z^2}}$$

The Tangent Plane

Now, we want to consider the tangent plane to a surface parametrized by $\vec{x}: U \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}^3$. The idea is to generalize the notion of a tangent line to a curve $\alpha(s)$.

In general, the line throug a point $\vec{p}$ in the direction of a vector $\vec{v}$ is given by $\ell(t) = \vec{p} + t\vec{v}$.



So the tangent line to $\alpha(s)$ at s_0 is

$$l(t) = \alpha(s_0) + t T(s_0) = \alpha(s_0) + t \alpha'(s_0)$$

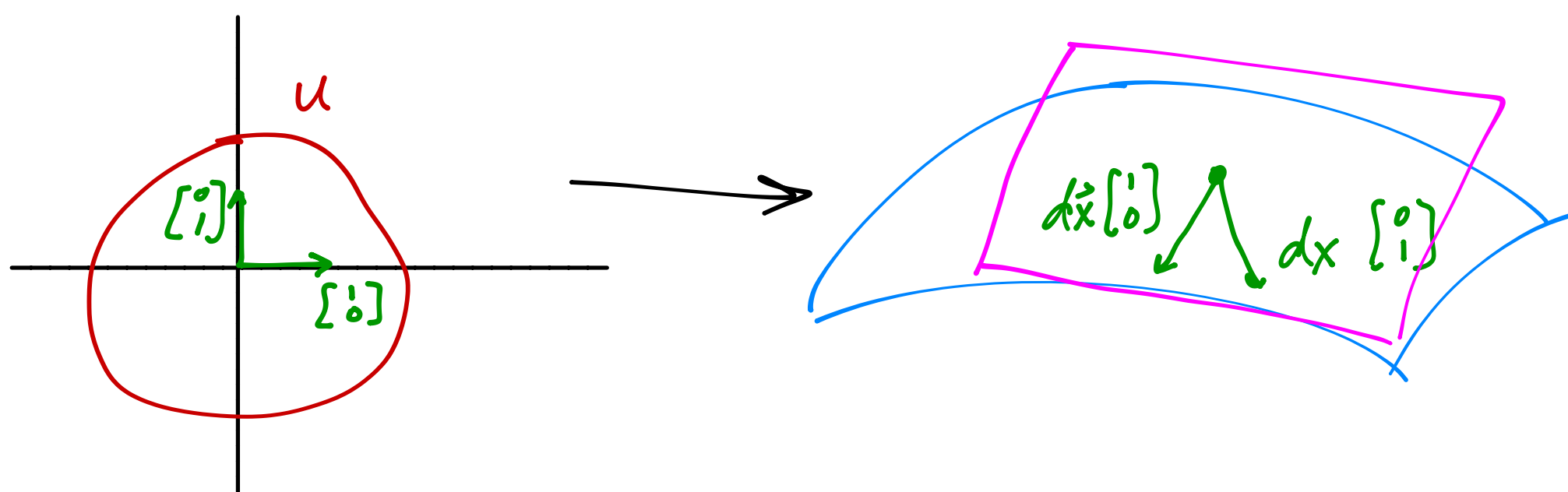
Now, it's slightly better to think of $\alpha'(s_0)$ as the differential of $\alpha: (a,b) \rightarrow \mathbb{R}^3$:

$$d\alpha_{s_0}: \mathbb{R} \rightarrow \mathbb{R}^3 \text{ where } d\alpha_{s_0} = \begin{bmatrix} \frac{\partial x}{\partial s}|_{s_0} \\ \frac{\partial y}{\partial s}|_{s_0} \\ \frac{\partial z}{\partial s}|_{s_0} \end{bmatrix}$$

So then the tangent line l is just the **image** of $d\alpha_{s_0}$, shifted parallel to itself until it passes thru $\alpha(s_0)$:

$$l = \alpha(s_0) + \text{Image}(d\alpha_{s_0})$$

This is the idea that works for surfaces:



The **tangent plane** to Σ at the point $\vec{x}(u_0, v_0)$ is the span of

$$\vec{X}_u|_{(u_0, v_0)} = \begin{bmatrix} \frac{\partial x}{\partial u}|_{(u_0, v_0)} \\ \frac{\partial y}{\partial u}|_{(u_0, v_0)} \\ \frac{\partial z}{\partial u}|_{(u_0, v_0)} \end{bmatrix} \quad \& \quad \vec{X}_v|_{(u_0, v_0)} = \begin{bmatrix} \frac{\partial x}{\partial v}|_{(u_0, v_0)} \\ \frac{\partial y}{\partial v}|_{(u_0, v_0)} \\ \frac{\partial z}{\partial v}|_{(u_0, v_0)} \end{bmatrix}$$

translated by $\vec{x}(u_0, v_0)$.

Another way to think of it is: this plane is normal to the vector $\vec{n} = \vec{X}_u \times \vec{X}_v$. Since the equation of a plane normal to a

vector $\vec{w}$ thru a point $\vec{p}$ is given by the equation $\vec{w} \cdot (x, y, z) = \vec{w} \cdot \vec{p}$, we get that the plane is given by the eqn

$$\vec{n} \cdot (x, y, z) = \vec{n} \cdot \vec{x}(u_0, v_0)$$

Ex: Consider the sphere w/ local coords $\vec{x}(\theta, \varphi) = (\cos \varphi \sin \theta, \sin \varphi \sin \theta, \cos \theta)$. What is the tangent plane at $(\pi/4, \pi/3)$?

$$\text{Well, } \vec{x}_\theta = \begin{bmatrix} \cos \varphi \cos \theta \\ \sin \varphi \cos \theta \\ -\sin \theta \end{bmatrix} \text{ \& } \vec{x}_\varphi = \begin{bmatrix} -\sin \varphi \sin \theta \\ \cos \varphi \sin \theta \\ 0 \end{bmatrix},$$

$$\text{so } \vec{n} = \vec{x}_\theta \times \vec{x}_\varphi = \begin{bmatrix} \cos \varphi \sin^2 \theta \\ -\sin \varphi \sin^2 \theta \\ \cos^2 \varphi \sin \theta \cos \theta + \sin^2 \varphi \sin \theta \cos \theta \end{bmatrix} = \sin \theta \begin{bmatrix} \sin \theta \cos \varphi \\ \sin \theta \sin \varphi \\ \cos \theta \end{bmatrix} = \sin \theta \vec{x}(\theta, \varphi)$$

$$\text{So now, when } \theta = \pi/4 \text{ \& } \varphi = \pi/3, \text{ we have that } \vec{n}(\pi/4, \pi/3) = \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \cdot \frac{\sqrt{3}}{2} \\ \frac{1}{\sqrt{2}} \cdot \frac{1}{2} \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} 1/4 \\ \sqrt{3}/4 \\ 1/4 \end{bmatrix}$$

And the tangent plane is given by $\vec{n}(\pi/4, \pi/3) \cdot (x, y, z) = \vec{n}(\pi/4, \pi/3) \cdot \vec{x}(\pi/4, \pi/3)$

$$\frac{1}{4}x + \frac{\sqrt{3}}{4}y + \frac{1}{4}z = \sin(\pi/4) = \frac{1}{\sqrt{2}}$$

