

# The Geometry of Random Polygons

Jason Cantarella<sup>1</sup>   Tetsuo Deguchi<sup>2</sup>   Clayton Shonkwiler<sup>1</sup>

<sup>1</sup>Department of Mathematics, University of Georgia

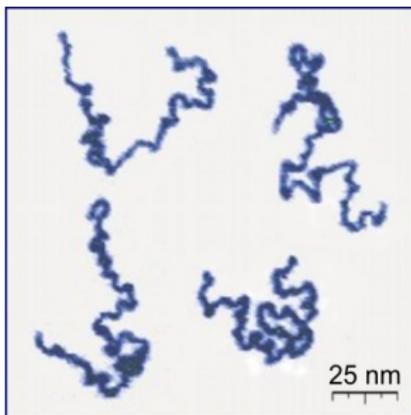
<sup>2</sup>Department of Physics, Ochanomizu University

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San Diego, CA  
January 10, 2013

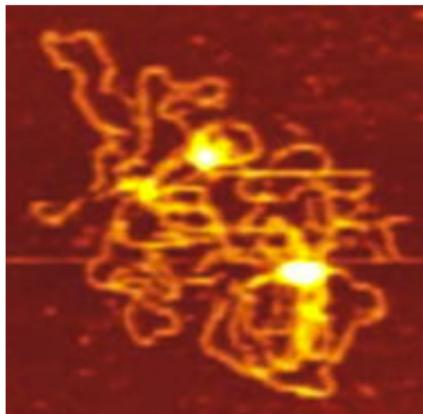
# Random Polygons (and Polymer Physics)

## Physics Question

*What is the average shape of a polymer in solution?*



Protonated P2VP  
Roiter/Minko  
Clarkson University



Plasmid DNA  
Alonso-Sarduy, Dietler Lab  
EPF Lausanne

# Random Polygons (and Polymer Physics)

## Physics Question

*What is the average shape of a polymer in solution?*

## Physics Answer

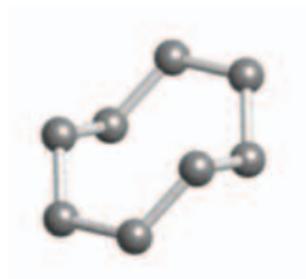
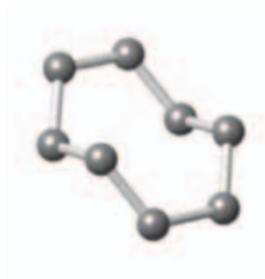
*Modern polymer physics is based on the analogy between a polymer chain and a random walk.*

*—Alexander Grosberg, NYU.*

# Random Polygons (and Geometry)

## Math Question

*With respect to a given probability measure on closed polygons, what is the expected value of radius of gyration or total curvature?*



Topology of cyclo-octane energy landscape  
Martin, Thompson, Coutsiias, Watson

# Random Polygons (and Numerical Analysis)

## Numerical Analysis Question

*How can we construct random samples drawn from the space of closed space  $n$ -gons? More generally, how should we numerically integrate over the space of closed polygons?*



Illustration of crankshaft algorithm of Vologskii et. al.  
Benham/Mielke

## Definition

The space  $\text{Arm}_3(n)$  is the space of  $n$ -edge polygonal arms of length 2 in  $\mathbb{R}^3$  (up to translation), thought of as an  $n$ -tuple of edge vectors  $(\vec{e}_1, \dots, \vec{e}_n)$ .

Let  $\mathbb{H}$  be the space of quaternions. The Hopf map applied to  $q = q_0 + q_1\mathbf{i} + q_2\mathbf{j} + q_3\mathbf{k}$  is

$$\begin{aligned} \text{Hopf}(q) &= \bar{q}\mathbf{i}q \\ &= (q_0^2 + q_1^2 - q_2^2 - q_3^2, 2q_1q_2 - 2q_0q_3, 2q_0q_2 + 2q_1q_3). \end{aligned}$$

takes quaternions to imaginary quaternions (a copy of  $\mathbb{R}^3$ ) and has  $|\text{Hopf}(q)| = |q|^2$ .

## Proposition

Hopf extends coordinatewise to a smooth, surjective map from the round sphere of radius  $\sqrt{2}$  in  $\mathbb{H}^n$  to  $\text{Arm}_3(n)$ .

## Definition

The *symmetric measure* on  $\text{Arm}_3(n)$  is the pushforward of the standard measure on the  $\sqrt{2}$ -sphere in  $\mathbb{H}^n$ .

# From Arm Space to Closed Polygons

## Definition

The space  $\text{Pol}_3(n)$  is the space of  $n$ -edge closed polygons of length 2 in  $\mathbb{R}^3$  (up to translation).

The quaternionic  $n$ -sphere  $S^{4n-1}(\sqrt{2})$  is the join  $S^{2n-1} \star S^{2n-1}$  of complex  $n$ -spheres:

$$(\vec{a}, \vec{b}, \theta) \mapsto \sqrt{2}(\cos \theta \vec{a} + \sin \theta \vec{b} \mathbf{j}) \quad (1)$$

where  $\vec{a}, \vec{b} \in \mathbb{C}^n$  lie in the unit sphere and  $\theta \in [0, \pi/2]$ . We focus on

$$S^{4n-1}(\sqrt{2}) \supset \{(\vec{a}, \vec{b}, \pi/4) \mid \langle \vec{a}, \vec{b} \rangle = 0\} = V_2(\mathbb{C}^n)$$

## Proposition (Hausmann and Knutson)

$\text{Hopf}^{-1}(\text{Pol}_3(n)) = V_2(\mathbb{C}^n)$ .

# Sampling random polygons (directly!)

## Proposition (with Cantarella and Deguchi)

*The natural (Haar) measure on  $V_2(\mathbb{C}^n)$  is obtained by generating random complex  $n$ -vectors with independent Gaussian coordinates and applying (complex) Gram-Schmidt.*

```
In[9]:= RandomComplexVector[n_] := Apply[Complex,
      Partition[#, 2] & /@ RandomVariate[NormalDistribution[], {1, 2 n}], {2}][[1]];

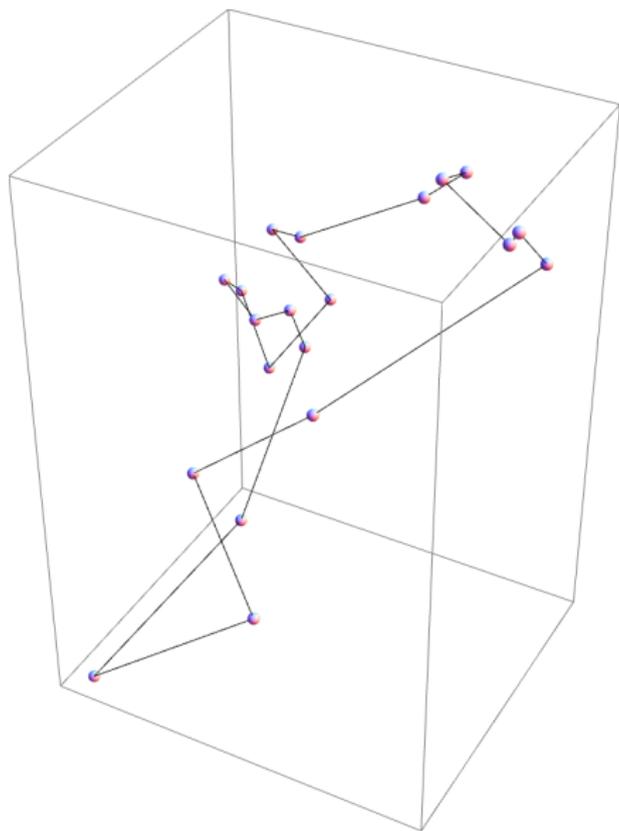
ComplexDot[A_, B_] := Dot[A, Conjugate[B]];
ComplexNormalize[A_] := (1 / Sqrt[Re[ComplexDot[A, A]]]) A;

RandomComplexFrame[n_] := Module[{a, b, A, B},
  {a, b} = {RandomComplexVector[n], RandomComplexVector[n]};
  A = ComplexNormalize[a];
  B = ComplexNormalize[b - Conjugate[ComplexDot[A, b]] A];
  {A, B}
];
```

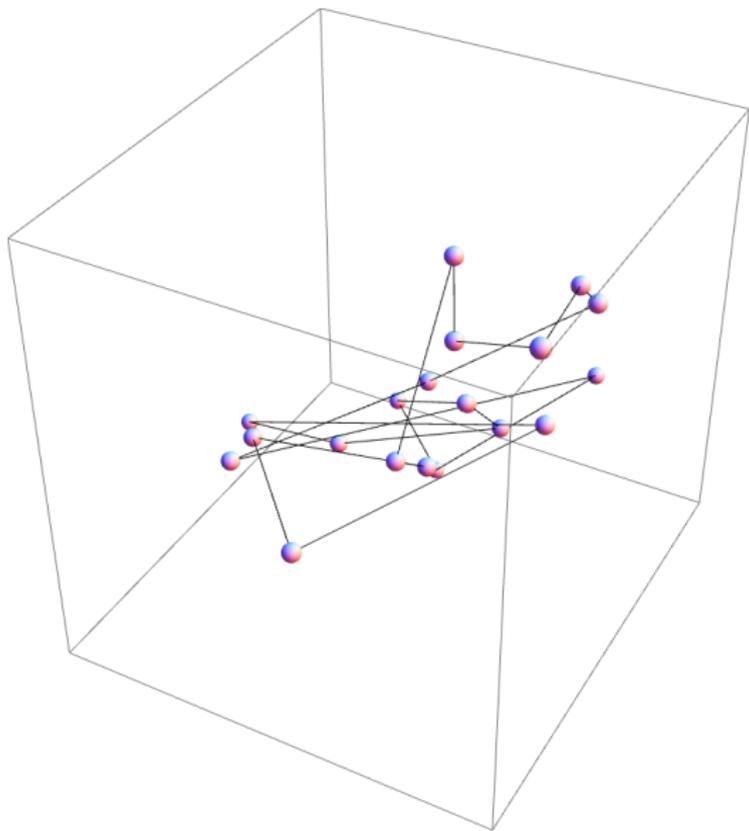
Now we need only apply the Hopf map to generate an edge set:

```
In[6]:= ToEdges[{A_, B_}] := {#[[2]], #[[3]], #[[4]]} & /@ (HopfMap /@ Transpose[{A, B}]);
```

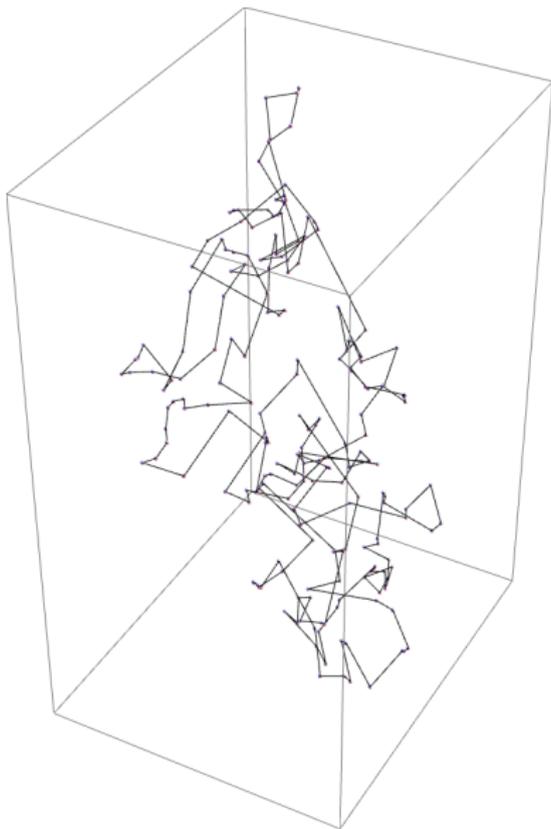
# Examples of 20-gons



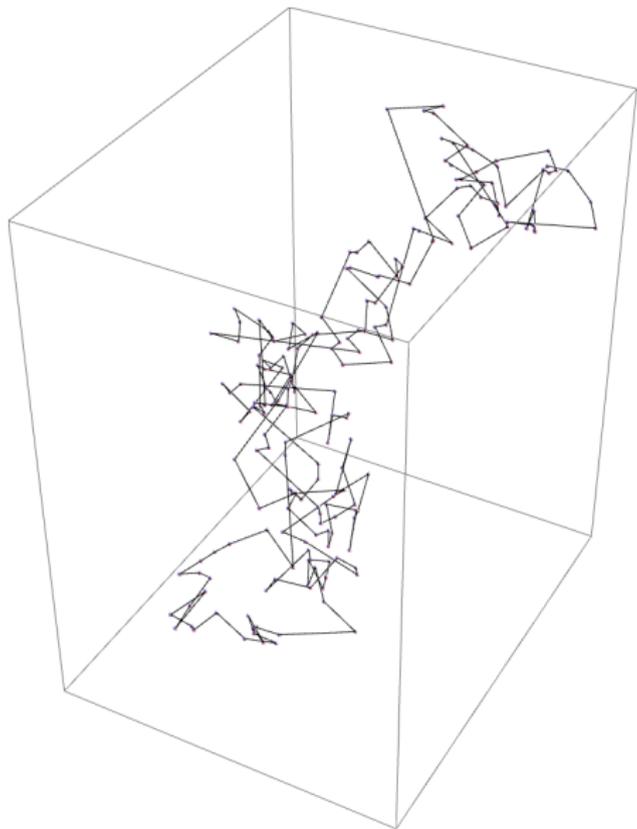
# Examples of 20-gons



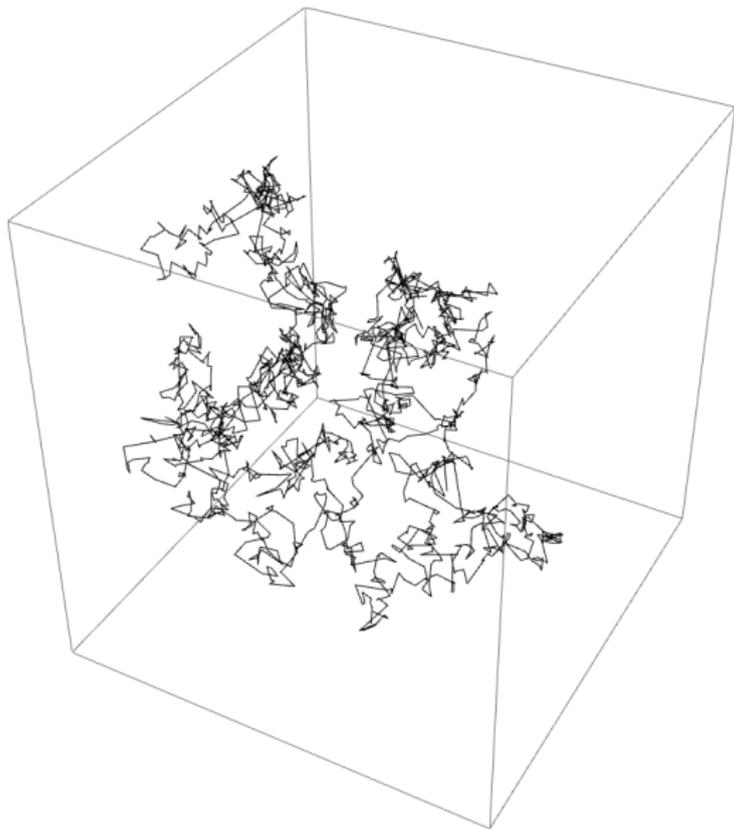
# Examples of 200-gons



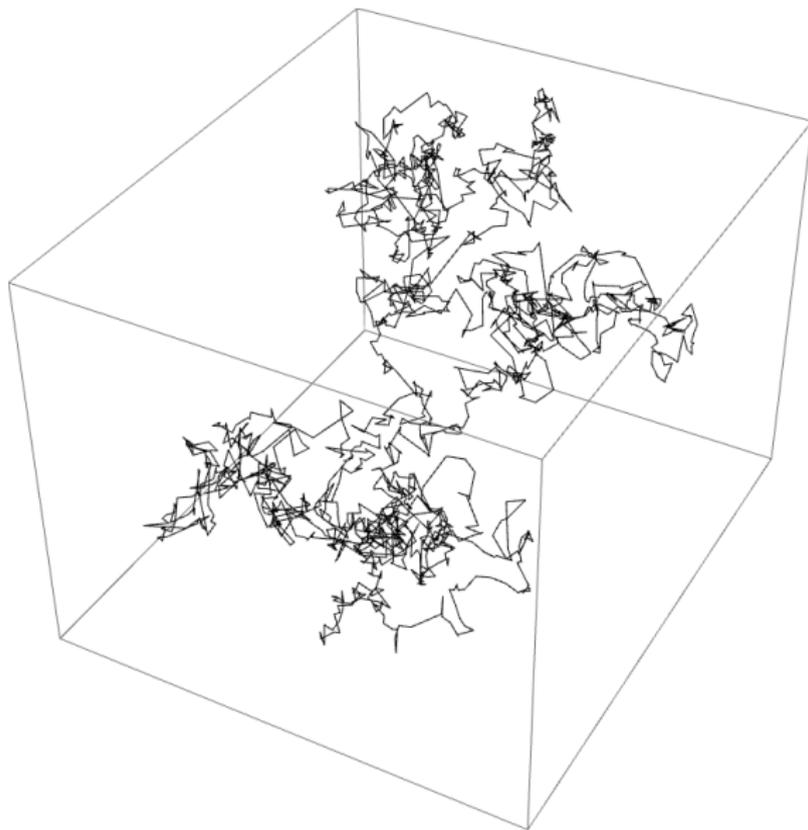
# Examples of 200-gons



# Examples of 2,000-gons



# Examples of 2,000-gons



## Key Idea

*We can now compute expected values of geometric quantities for random polygons by integrating over the Stiefel manifold.*

## Definition

The square of the radius of gyration  $\text{Gyradius}(P)$  is half the average squared distance between any two vertices of  $P$ :

$$\text{Gyradius}(P) = \frac{1}{2n^2} \sum_{i,j} |v_i - v_j|^2.$$

In principle

$$E(\text{Gyradius}(P), \text{Pol}_3(n)) = \frac{1}{\text{Vol}(V_2(\mathbb{C}^n))} \int_{V_2(\mathbb{C}^n)} \text{Gyradius}(P).$$

## Definition

The **edge set ensemble**  $\mathcal{P}$  of polygons corresponding to a given set of edges  $\vec{e}_i$  is the set of polygons formed by all rearrangements of the  $\vec{e}_i$ .

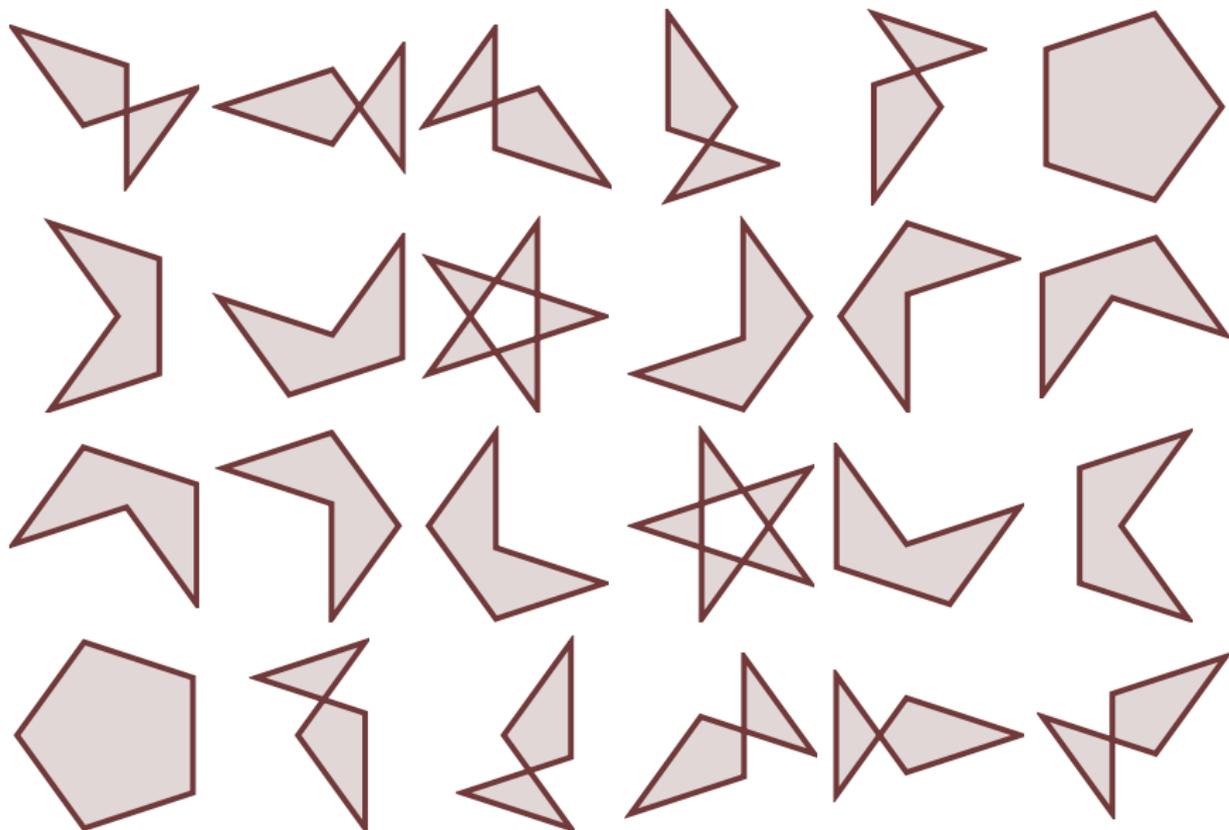
## Proposition

If  $s\text{Gyradius}(\mathcal{P})$  is the mean of  $\text{Gyradius}(P)$  for  $P \in \mathcal{P}$ ,

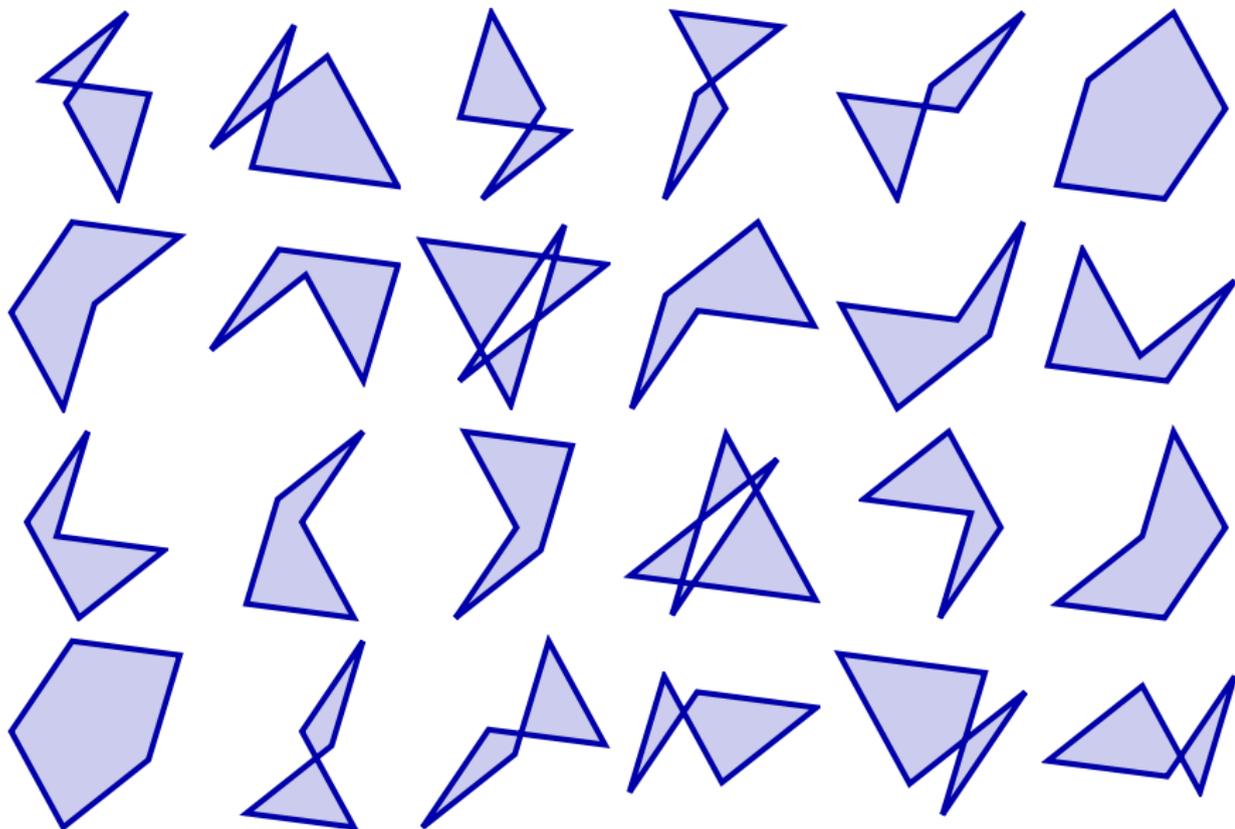
$$\begin{aligned} s\text{Gyradius}(\mathcal{P}) &= \frac{n+1}{12n} \sum_{j=1}^n |e_j|^2 \\ &= \frac{n+1}{12n} \sum_{j=1}^n (a_j \bar{a}_j + b_j \bar{b}_j)^2, \end{aligned}$$

where  $e_j = \text{Hopf}(a_j + b_j \mathbf{j})$

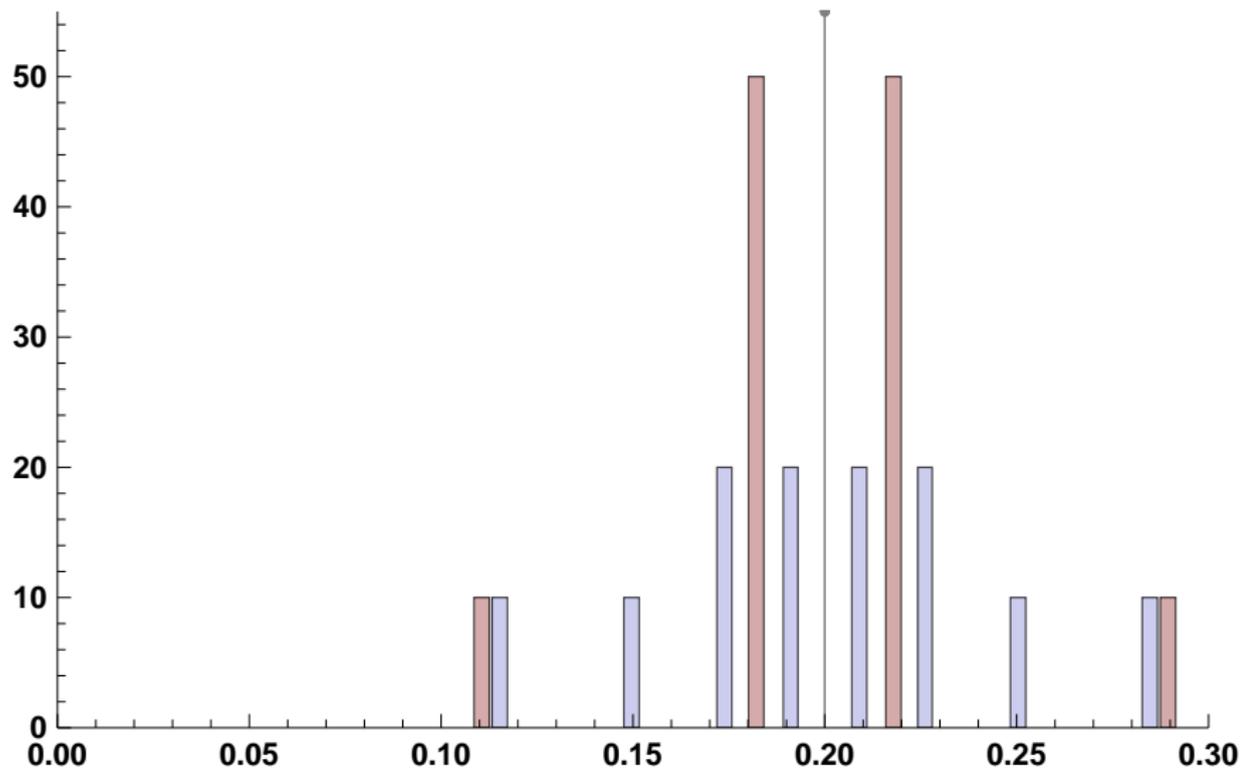
# The Edge Set Ensemble Including a Regular Pentagon



# The Edge Set Ensemble of another 5-edge set



# A Histogram of Squared Gradii



# Expected Value of Radius of Gyration

## Theorem (with Cantarella and Deguchi)

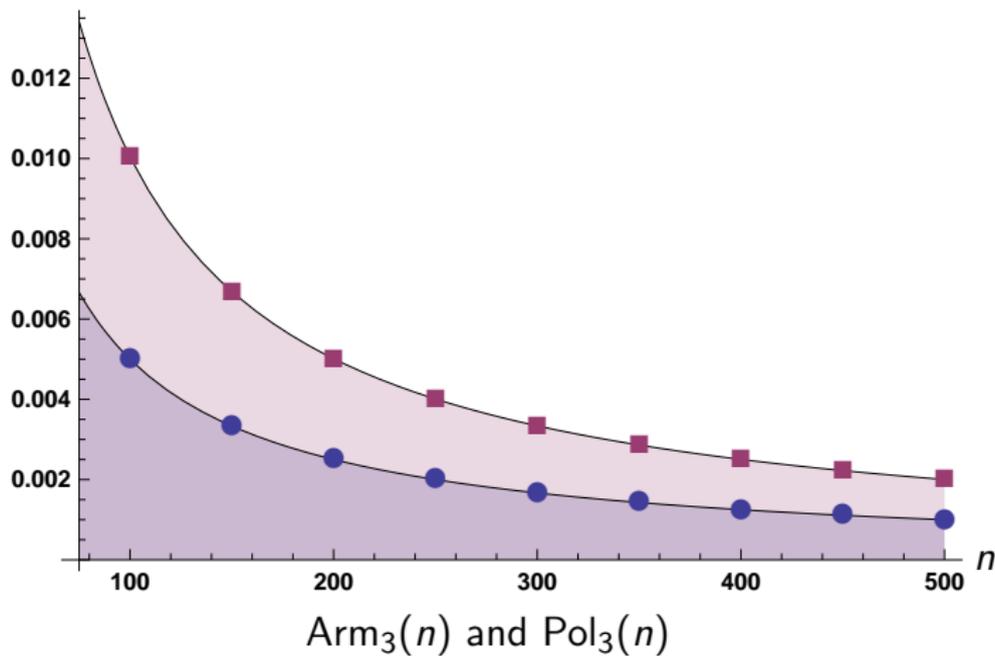
*The expected values of Gyradius are*

$$E(\text{Gyradius}, \text{Arm}_3(n)) = \frac{n+2}{(n+1)(n+1/2)},$$

$$E(\text{Gyradius}, \text{Pol}_3(n)) = \frac{1}{2n}.$$

# Checking Gyradius Against Experiment

$E(\text{Gyradius}(n))$



- *Probability Theory of Random Polygons from the Quaternionic Viewpoint*  
Jason Cantarella, Tetsuo Deguchi, and Clayton Shonkwiler  
arXiv:1206.3161  
To appear in *Communications on Pure and Applied Mathematics*.
- *The Expected Total Curvature of Random Polygons*  
Jason Cantarella, Alexander Y. Grosberg, Robert Kusner, and Clayton Shonkwiler  
arXiv:1210.6537.

Thank you for your attention!