

Part 1

Examples of optimization problems

What is an optimization problem?

Mathematically speaking:

Let X be a Banach space (e.g., R^n); let

$$f: X \rightarrow R \cup \{+\infty\}$$

$$g: X \rightarrow R^{ne}$$

$$h: X \rightarrow R^{ni}$$

be functions on X , find $x \in X$ so that

$$f(x) \rightarrow \min!$$

$$g(x) = 0$$

$$h(x) \geq 0$$

Questions: Under what conditions on X, f, g, h can we guarantee that (i) there is a solution; (ii) the solution is unique; (iii) the solution is stable.

What is an optimization problem?

In practice:

- $x=\{u,y\}$ is a set of design and auxiliary variables that completely describe a physical, chemical, economical model;
- $f(x)$ is an objective function with which we measure how *good* a design is;
- $g(x)$ describes relationships that have to be met exactly (for example the relationship between y and u)
- $h(x)$ describes conditions that must not be exceeded

Then find me that x for which

$$f(x) \rightarrow \min!$$

$$g(x) = 0$$

$$h(x) \geq 0$$

Question: How do I find this x ?

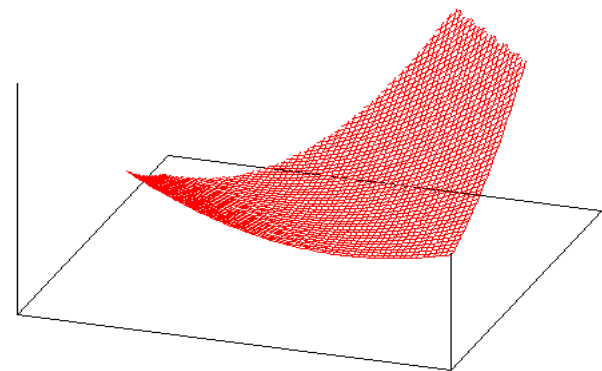
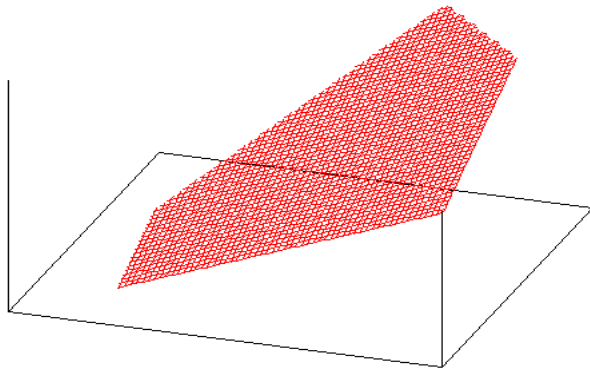
What is an optimization problem?

Optimization problems are often subdivided into classes:

Linear	vs.	Nonlinear
Convex	vs.	Nonconvex
Unconstrained	vs.	Constrained
Smooth	vs.	Nonsmooth
With derivatives	vs.	Derivativefree
Continuous	vs.	Discrete
Algebraic	vs.	ODE/PDE

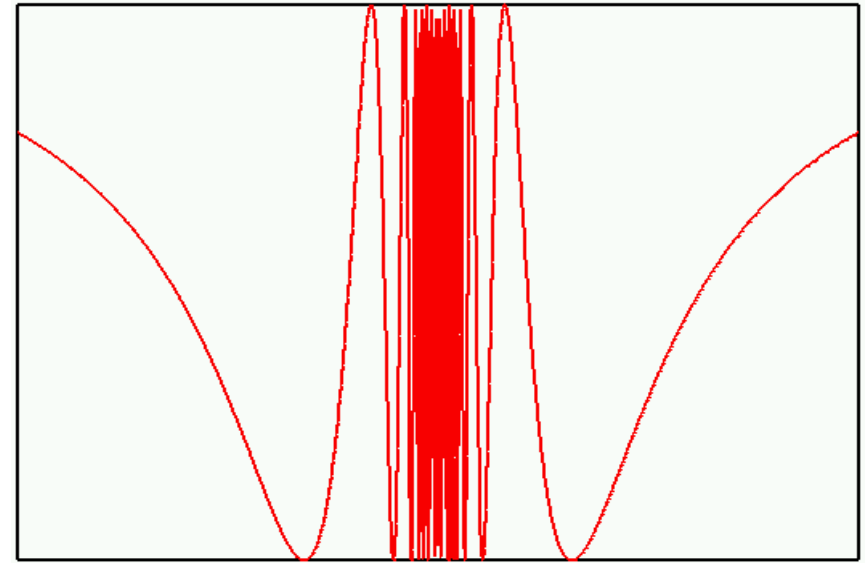
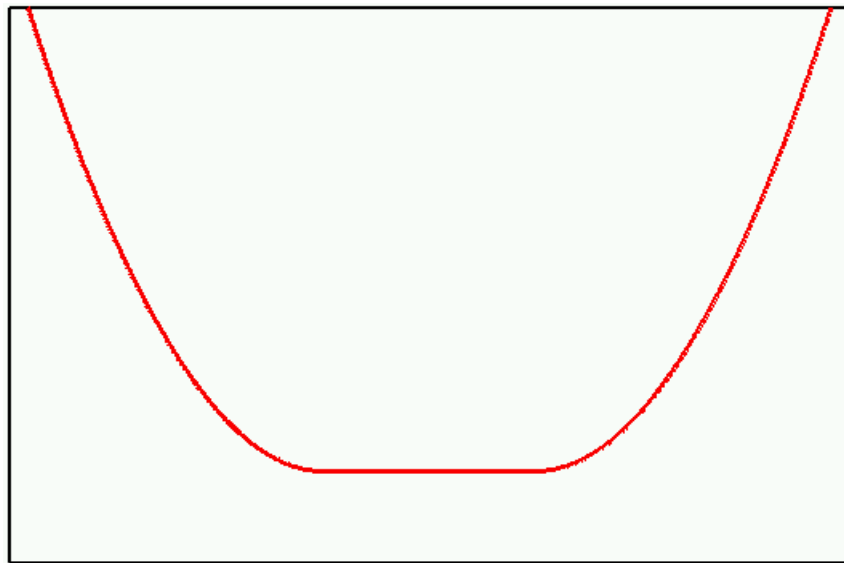
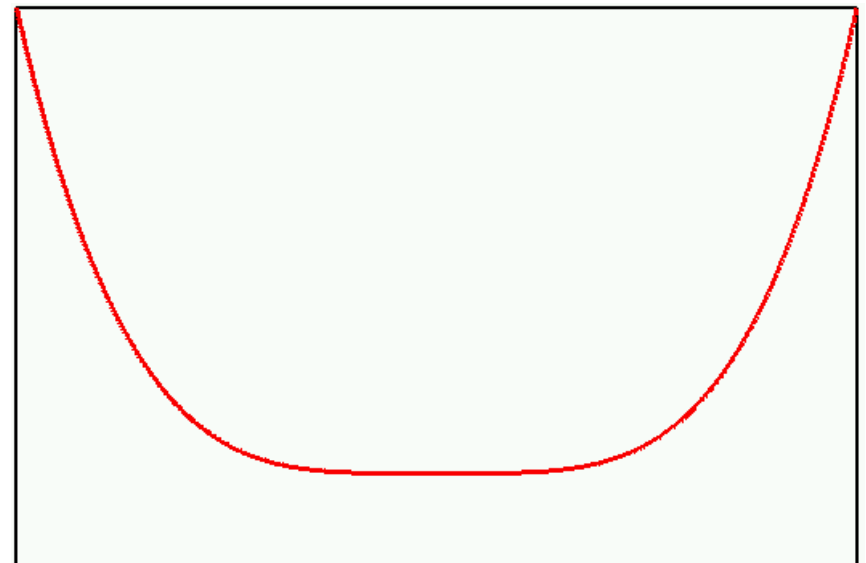
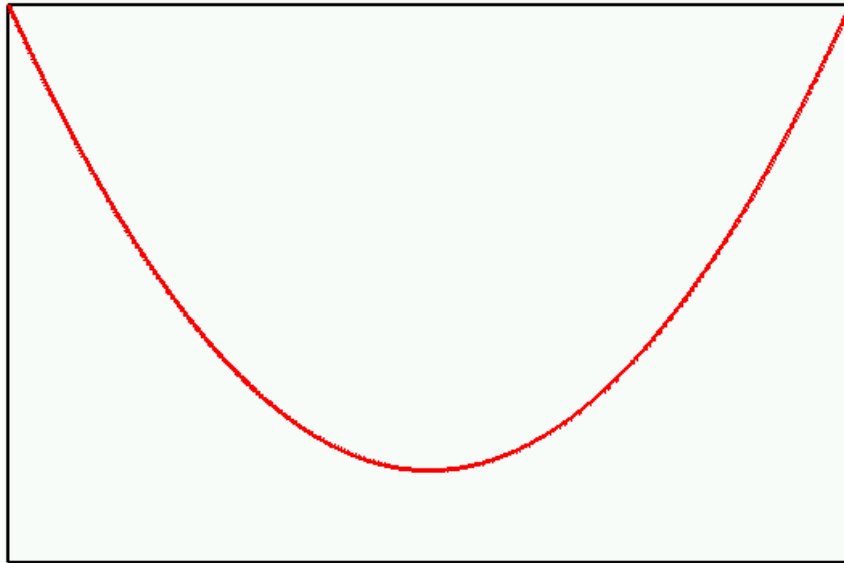
Depending on which class an actual problem falls into, there are different classes of algorithms.

Examples



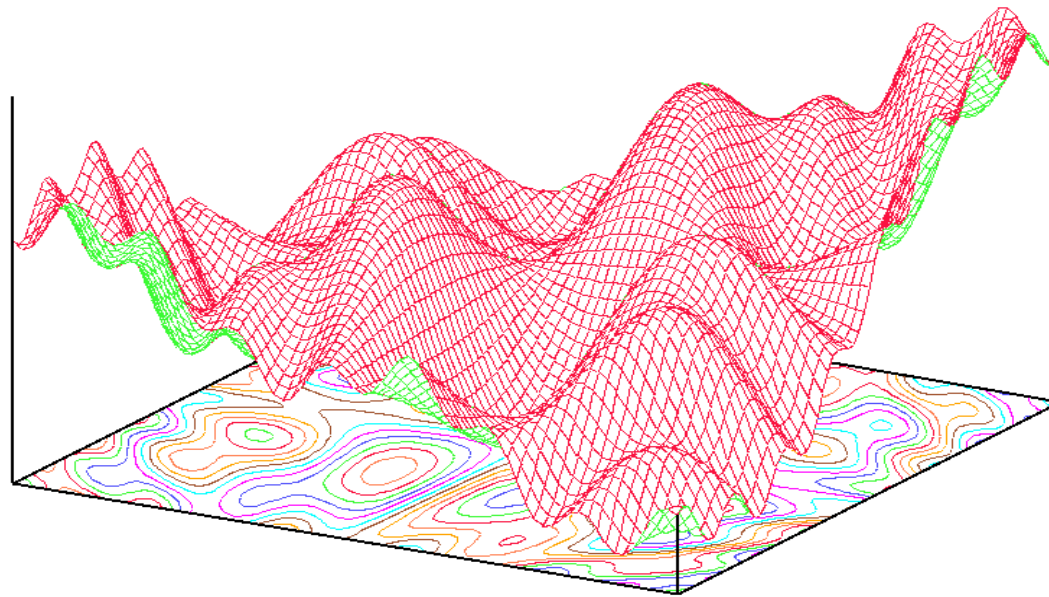
Linear and nonlinear functions $f(x)$
on a domain bounded by linear inequalities

Examples



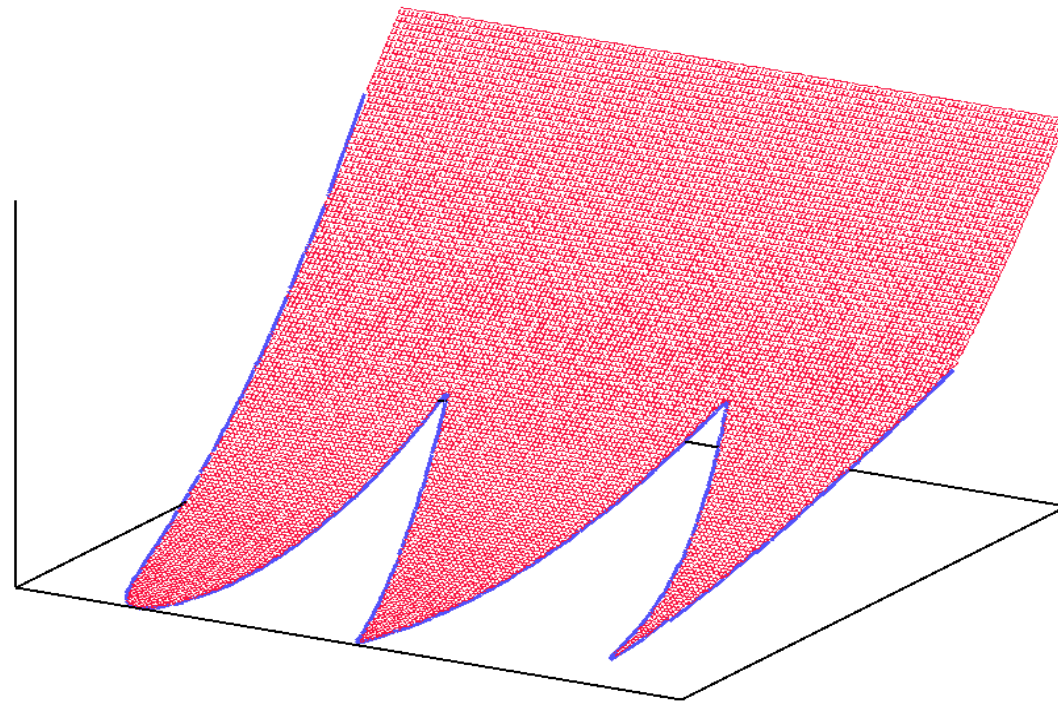
Strictly convex, convex, and nonconvex functions $f(x)$

Examples



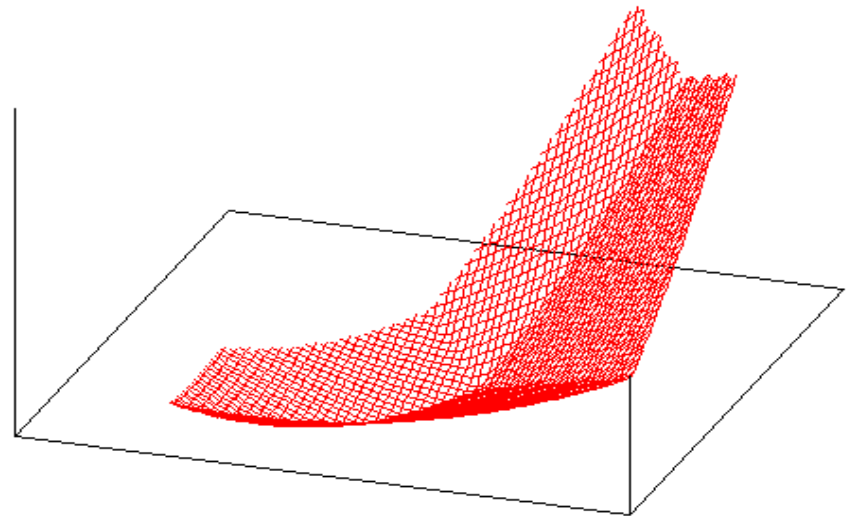
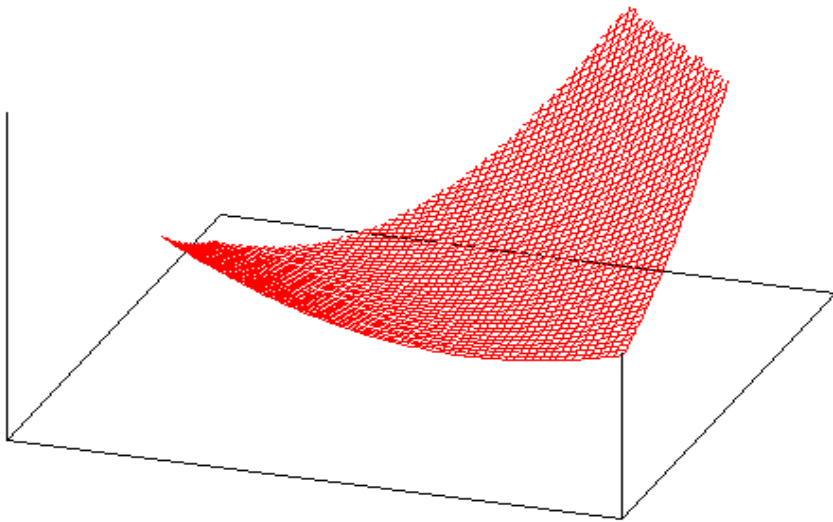
Another non-convex function with many (local) optima.
We may want to find the one *global* optimum.

Examples



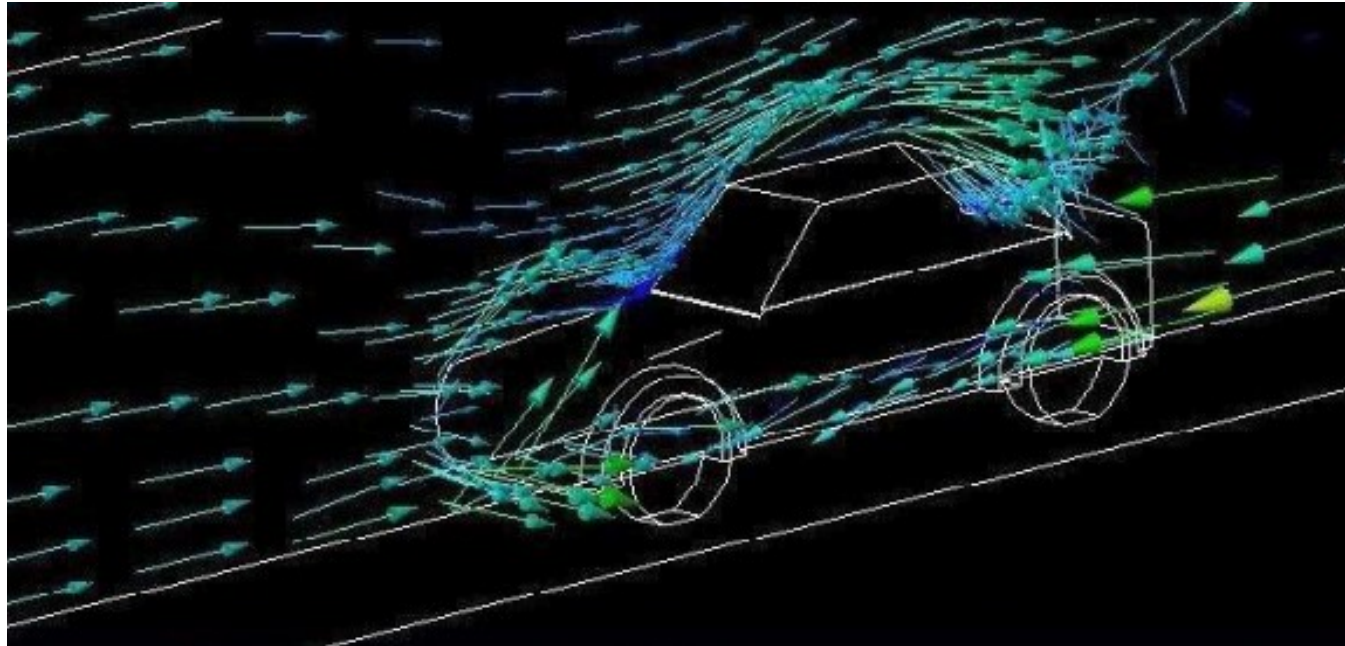
Optima in the presence of (nonsmooth) constraints.

Examples



Smooth and non-smooth nonlinear functions.

Applications: The drag coefficient of a car



Mathematical description:

$x = \{u, y\}$ u are the design parameters (e.g. the *shape* of the car)
 y is the flow field around the car

$f(x)$: the drag force that results from the flow field

$g(x) = y - q(u) = 0$

constraints that come from the fact that there is a flow field $y = q(u)$ for each design. y may, for example, satisfy the Navier-Stokes equations

Applications: The drag coefficient of a car

Inequality constraints:

$$(\text{expected sales price} - \text{profit margin}) - \text{cost}(u) \geq 0$$



$$\text{volume}(u) - \text{volume}(\text{me, my wife, and her bags}) \geq 0$$



material stiffness * safety factor

$$- \max(\text{forces exerted by } y \text{ on the frame}) \geq 0$$

$$\text{legal margins}(u) \geq 0$$

Applications: The drag coefficient of a car

Analysis:

linearity: $f(x)$ may be linear
 $g(x)$ is certainly nonlinear (Navier-Stokes equations)
 $h(x)$ may be nonlinear

convexity: ??

constrained: yes

smooth: $f(x)$ yes
 $g(x)$ yes
 $h(x)$ some yes, some no

derivatives: available, but probably hard to compute in practice

continuous: yes, not discrete

ODE/PDE: yes, not just algebraic

Applications: The drag coefficient of a car

Remark:

In the formulation as shown, the objective function was of the form

$$f(x) = c_d(y)$$

In practice, one often is willing to trade efficiency for cost, i.e. we are willing to accept a slightly higher drag coefficient if the cost is smaller. This leads to objective functions of the form

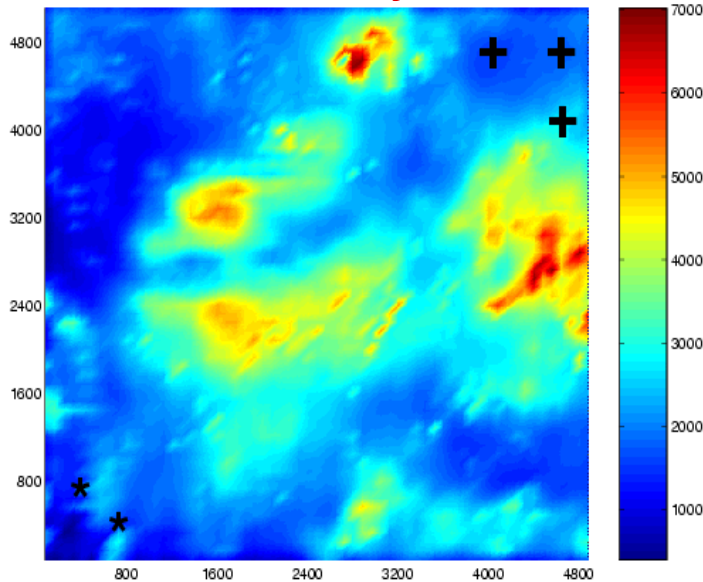
$$f(x) = c_d(y) + a \text{ cost}(u)$$

or

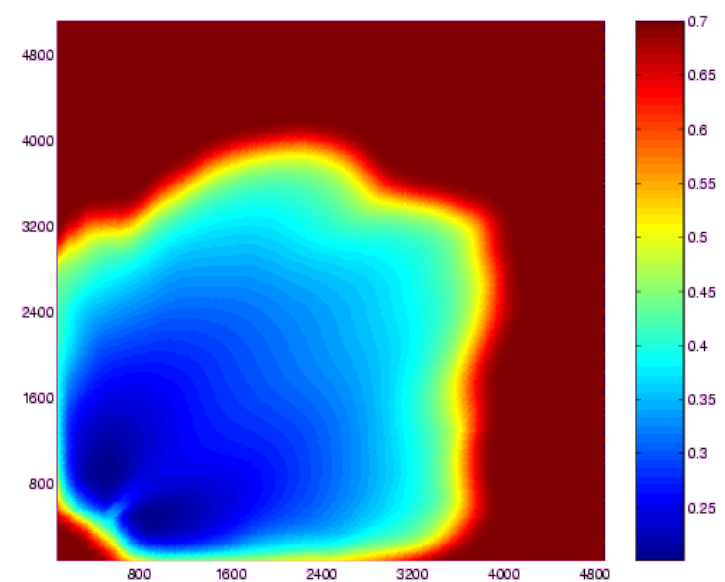
$$f(x) = c_d(y) + a[\text{cost}(u)]^2$$

Applications: Optimal oil production strategies

Permeability field



Oil saturation



Mathematical description:

$x = \{u, y\}$ u are the pumping rates at injection/production wells
 y is the flow field (pressures/velocities)

$f(x)$ the cost of production and injection minus sales price of oil integrated over lifetime of the reservoir

$g(x) = y - q(u) = 0$
 constraints that come from the fact that there is a flow field $y = q(u)$ for each u . y may, for example, satisfy the multiphase porous media flow equations

Applications: Optimal oil production strategies

Inequality constraints $h(x) \geq 0$:

$$U_{imax} - u_i \geq 0 \quad (\text{for all wells } i):$$

Pumps have a maximal pumping rate/pressure

$$\text{produced_oil}(T)/\text{available_oil}(0) - c \geq 0:$$

Legislative requirement to produce at least a certain fraction

$$c_w - \text{water_cut}(t) \geq 0 \quad (\text{for all times } t):$$

It is inefficient to produce too much water

$$\text{pressure} - d \geq 0 \quad (\text{for all times and locations}):$$

Keeps the reservoir from collapsing

Applications: Optimal oil production strategies

Analysis:

linearity: $f(x)$ is nonlinear
 $g(x)$ is certainly nonlinear
 $h(x)$ may be nonlinear

convexity: no

constrained: yes

smooth: $f(x)$ yes
 $g(x)$ yes
 $h(x)$ yes

derivatives: available, but probably hard to compute in practice

continuous: yes, not discrete

ODE/PDE: yes, not just algebraic

Applications: Switching lights at an intersection



Mathematical description:

$x = \{T, t_i^1, t_i^2\}$ round-trip time T for the stop light system,
switch-green and switch-red times for all lights i

$f(x)$ number of cars that can pass the intersection per hour; to be maximized.

Note: unknown as a function, but we can measure it

Applications: Switching lights at an intersection

Inequality constraints $h(x) \geq 0$:

$$300 - T \geq 0:$$

No more than 5 minutes of round-trip time, so that people don't have to wait for too long

$$t_i^2 - t_i^1 - 5 \geq 0:$$

At least 5 seconds of green at each light i

$$t_{i+1}^1 - t_i^2 - 5 \geq 0:$$

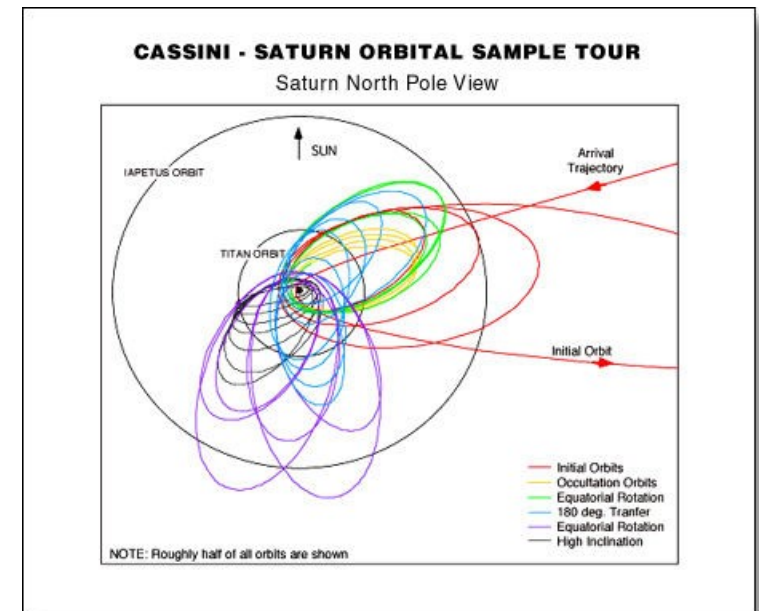
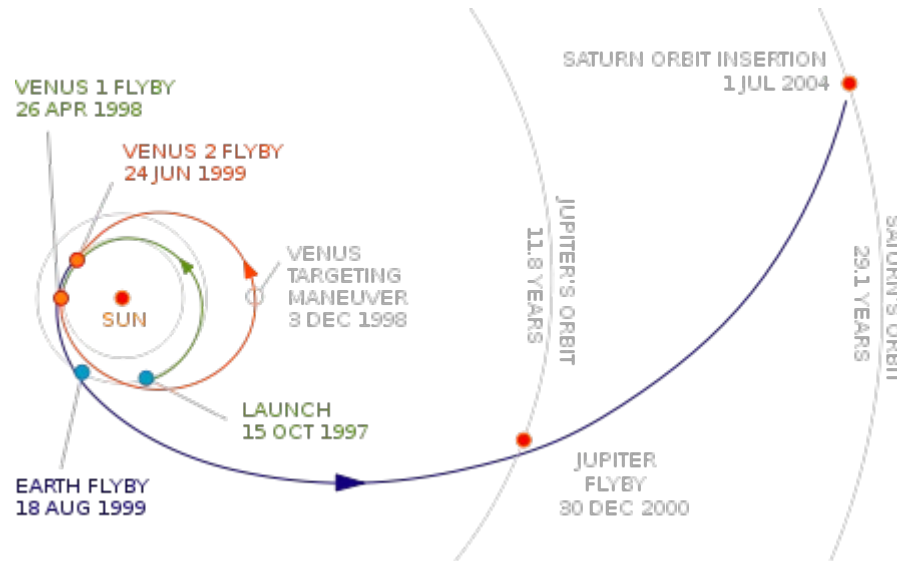
At least 5 seconds of all-red between different greens

Applications: Switching lights at an intersection

Analysis:

linearity:	$f(x)$?? $h(x)$ is linear
convexity:	??
constrained:	yes
smooth:	$f(x)$?? $h(x)$ yes
derivatives:	not available
continuous:	yes, not discrete
ODE/PDE:	no

Applications: Trajectory planning



Mathematical description:

$x = \{y(t), u(t)\}$ position of spacecraft and thrust vector at time t

$f(x) = \int_0^T |u(t)| dt$ minimize fuel consumption

$m \ddot{y}(t) - u(t) = 0$ Newton's law

$|y(t)| - d_0 \geq 0$ Do not get too close to the sun

$u_{\max} - |u(t)| \geq 0$ Only limited thrust available

Applications: Trajectory planning

Analysis:

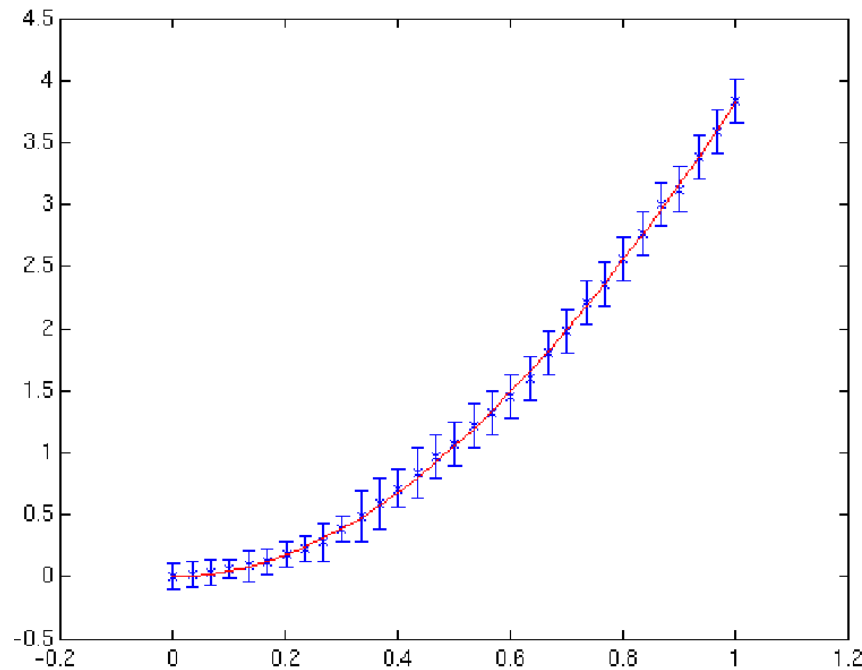
linearity: $f(x)$ is nonlinear
 $g(x)$ is linear
 $h(x)$ is nonlinear

convexity: no
constrained: yes
smooth: yes, here
derivatives: computable
continuous: yes, not discrete

ODE/PDE: yes

Note: Trajectory planning problems are often called *optimal control*.

Applications: Data fitting 1



Mathematical description:

$$x=\{a,b\}$$

parameters for the model

$$y(t)=\frac{1}{a} \log \cosh (\sqrt{ab} t)$$

$$f(x)=1/N \sum_i |y_i - y(t_i)|^2$$

mean square difference between predicted value and actual measurement

Applications: Data fitting 1

Analysis:

linearity: $f(x)$ is nonlinear

convexity: ?? (probably yes)

constrained: no

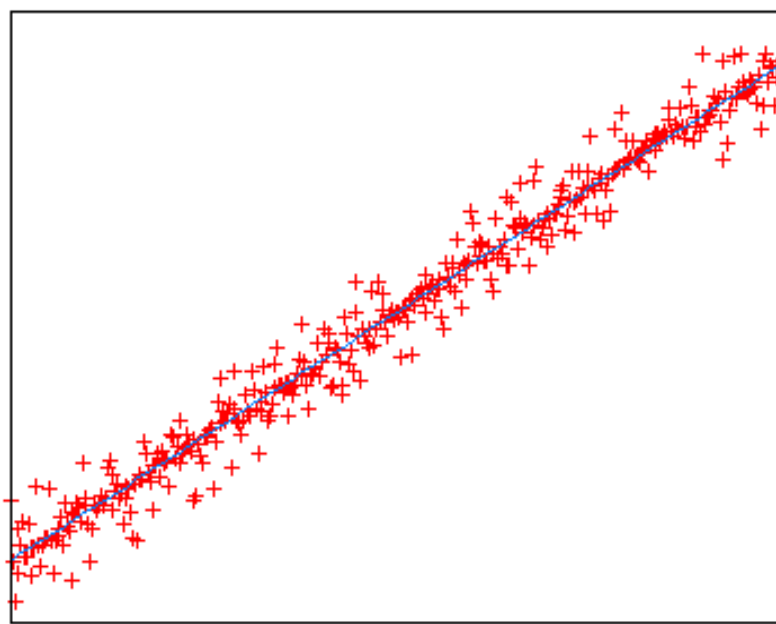
smooth: yes

derivatives: available, and easy to compute in practice

continuous: yes, not discrete

ODE/PDE: no, algebraic

Applications: Data fitting 2



Mathematical description:

$$x=\{a,b\}$$

parameters for the model

$$y(t)=at+b$$

$$f(x)=1/N \sum_i |y_i - y(t_i)|^2$$

mean square difference between
predicted value and actual measurement

→ *least squares* problem

Applications: Data fitting 2

Analysis:

linearity: $f(x)$ is quadratic

Convexity: yes

constrained: no

smooth: yes

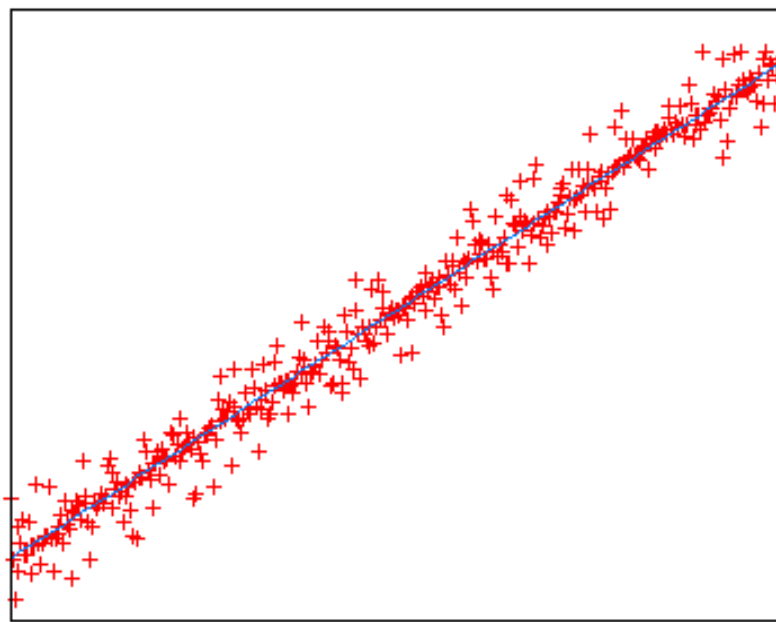
derivatives: available, and easy to compute in practice

continuous: yes, not discrete

ODE/PDE: no, algebraic

Note: Quadratic optimization problems (even with linear constraints) are easy to solve!

Applications: Data fitting 3



Mathematical description:

$x=\{a,b\}$ parameters for the model $y(t)=at+b$

$$f(x)=1/N \sum_i |y_i - y(t_i)|$$

mean *absolute* difference between predicted value and actual measurement

→ *least absolute error* problem

Applications: Data fitting 3

Analysis:

linearity: $f(x)$ is nonlinear

Convexity: yes

constrained: no

smooth: no!

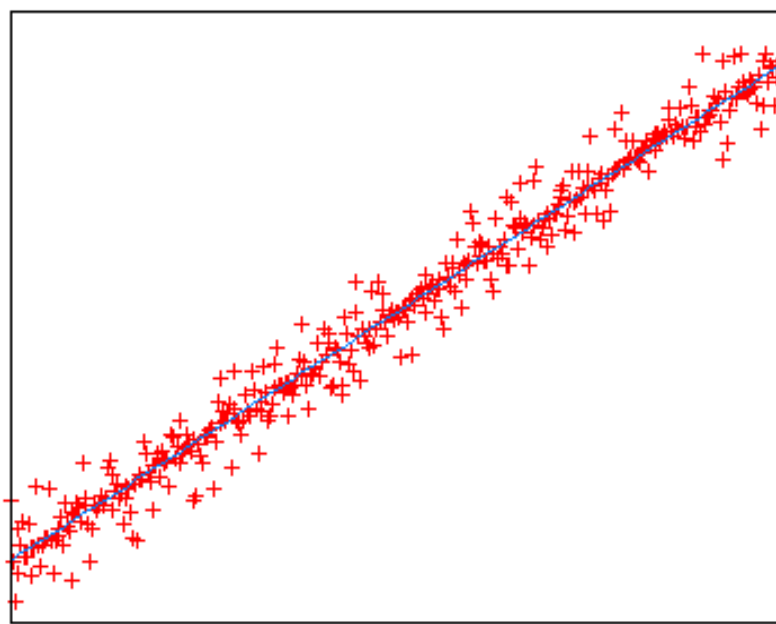
derivatives: not differentiable

continuous: yes, not discrete

ODE/PDE: no, algebraic

Note: Non-smooth problems are really hard to solve!

Applications: Data fitting 3, revisited



Mathematical description:

$x = \{a, b, s_i\}$ parameters for the model $y(t) = at + b$

“slack” variables s_i

$f(x) = 1/N \sum_i s_i \rightarrow \min!$

$s_i - |y_i - y(t_i)| \geq 0$

Applications: Data fitting 3, revisited

Analysis:

linearity: $f(x)$ is linear, $h(x)$ is not linear

Convexity: yes

constrained: yes

smooth: no!

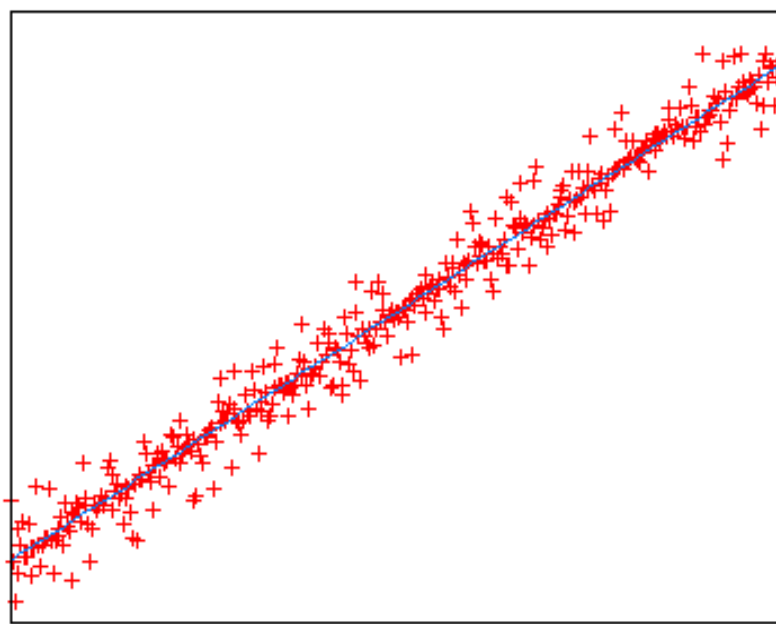
derivatives: not differentiable

continuous: yes, not discrete

ODE/PDE: no, algebraic

Note: Non-smooth problems are really hard to solve!

Applications: Data fitting 3, re-revisited



Mathematical description:

$$x = \{a, b, s_i\}$$

parameters for the model $y(t) = at + b$

“slack” variables s_i

$$f(x) = 1/N \sum_i s_i \rightarrow \text{min!}$$

$$s_i - |y_i - y(t_i)| \geq 0$$

$$s_i - (y_i - y(t_i)) \geq 0$$

$$s_i + (y_i - y(t_i)) \geq 0$$

Applications: Data fitting 3, re-revisited

Analysis:

linearity: $f(x)$ is linear, $h(x)$ is now also linear

Convexity: yes

constrained: yes

smooth: yes

derivatives: yes

continuous: yes, not discrete

ODE/PDE: no, algebraic

Note: Linear problems with linear constraints are simple to solve!

Applications: Traveling salesman



Task: Find the shortest tour through N cities with mutual distances d_{ij} .

(Here: the 15 biggest cities of Germany; there are 43,589,145,600 possible tours through all these cities.)

Mathematical description:

$x = \{c_i\}$ the index of the i th city on our trip, $i = 1 \dots N$

$$f(x) = \sum_i d_{c_i c_{i+1}}$$

$c_i \neq c_j$ for $i \neq j$ no city is visited twice (alternatively: $c_i c_j \geq 1$)

Applications: Traveling salesman

Analysis:

linearity: $f(x)$ is linear, $h(x)$ is nonlinear

Convexity: meaningless

constrained: yes

smooth: meaningless

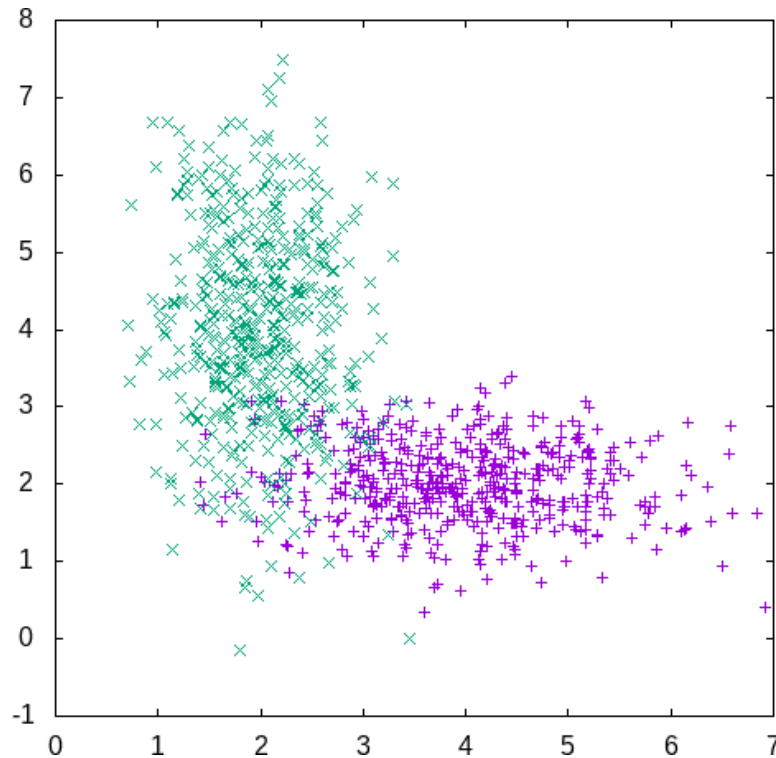
derivatives: meaningless

continuous: discrete: $x \in X \subset \{1, 2, \dots, N\}^N$

ODE/PDE: no, algebraic

Note: Integer problems (combinatorial problems) are often exceedingly complicated to solve!

Applications: Classification problems



Task: Find a line that as best as possible separates the two known data sets.

Goal: When a new point comes in, be able to *classify* it with high probability as either green or purple.

Challenge: This often happens in very high dimensions.

Mathematical description:

$$x = \{a, b\}$$

Coefficients of the line $y = ax + b$

$$f(x)$$

Number of misclassified green/purple points

Applications: Classification problems

Analysis:

linearity: $f(x)$ is nonlinear – in fact, it is a step function!

Convexity: no

constrained: no

smooth: no

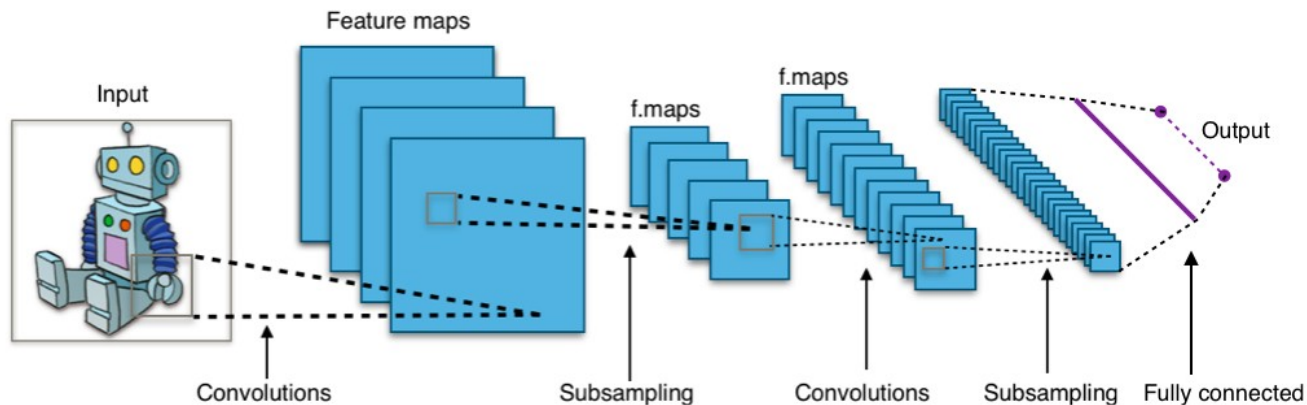
derivatives: no (step function)

continuous: yes, not discrete

ODE/PDE: no, algebraic

Note: Non-smooth problems are difficult to solve. We may do well reformulating the problem to something smooth.

Applications: Neural networks



Method: Each layer of the NN can be thought of as a parameterized function with inputs from the previous layer.

Task: Find parameters so that we get desired outputs for known inputs.

Mathematical description:

x_{ij}^n Parameters of node i,j of layer n

$f(x)$ Average difference between desired and obtained classification

Applications: Neural networks

Analysis:

linearity: $f(x)$ is nonlinear

Convexity: ?

constrained: maybe (e.g. if weights have to be positive)

smooth: yes

derivatives: depends on formulation

continuous: yes, not discrete

ODE/PDE: no, algebraic

Part 2

Minima, minimizers,
sufficient and necessary
conditions