MATH 437: Principles of Numerical Analysis

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Homework assignment 11 – due Thursday 11/21/2013

Problem 1 (Numerical solution of a scalar ODE). Consider the following scalar ordinary differential equation (ODE):

$$x'(t) = \frac{1}{3x(t)^2},$$
$$x(0) = \frac{1}{10^{1/3}}.$$

The solution of this equation is $x(t) = (t + \frac{1}{10})^{1/3}$. Compute approximations to x(4) using the

- first order Taylor expansion method,
- second order Taylor expansion method,
- implicit Euler method,

each with step sizes $h = 2, 1, \frac{1}{2}, \frac{1}{4}, \dots, \frac{1}{32}$. Compute their respective errors $e = |x_N - x(4)|$ where x_N is the approximation to x(4) at the end of the last time step, and compute the convergence rates. Compare the accuracy of all these methods for the same step size h. (8 points)

Problem 2 (Numerical solution of a vector-valued ODE). A rocket that is shot up vertically experiences upward acceleration from its engines, and downward acceleration due to gravity. Its height therefore satisfies Newton's law

$$d''(t) = \frac{F(t)}{m(t)},\tag{1}$$

where d(t) denotes the distance from the earth's center. Assume that the rocket is initially at rest at d(0) = 6371000 (in meters). After ignition, the engines produce a constant thrust for 10 minutes before shutting down:

$$T(t) = \begin{cases} 12 & \text{for } t < 600, \\ 0 & \text{for } t \ge 600. \end{cases}$$

On the other hand, gravity generates the force

$$G(t) = -(6371000)^2 \frac{10m(t)}{d(t)^2}.$$

The total force is F(t) = T(t) + G(t). The mass of the rocket decreases while fuel is burnt in the engines according to

$$m(t) = \begin{cases} 1 - \frac{0.9t}{600} & \text{for } t < 600, \\ 0.1 & \text{for } t \ge 600. \end{cases}$$

Compute the altitude of the rocket for times between t=0 and t=36000 using the explicit Euler method. Try to determine the altitude up to an accuracy of 100 meters by choosing an appropriate time step size. (5 points)

Problem 3 (Some parameter determination with ODEs). In skydiving, freefall is a balance between the force gravity exerts on the skydiver, and the counteracting air friction. Within the atmosphere, gravity does not depend on the altitude (and is approximately $10ms^{-2}$), and air friction increases like the square of the velocity. We can therefore describe the falling velocity by the ODE

$$v'(t) = 10 - av(t)^{2},$$

 $v(0) = 0.$

Using your own ODE solver, compute an approximate value for the coefficient a such that the speed of the skydiver after 10 seconds is v(10) = 50 (that's a realistic free fall velocity in meters per second: approximately 115 mph).

(For this question, creativity in finding a way to approximate a is encouraged—the way counts, not the result up to 6 digits.) (3 points)