

# Working with Quotients of Finitely Presented Groups

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Analogous for groups:

Vector space  $\rightarrow$  Free group

Matrix rows  $\rightarrow$  Relations

Nullspace  $\rightarrow$  Factor group

Basis  $\rightarrow$  Faithful representation

## Finitely presented groups

A group given this way is a *finitely presented group*, given by a presentation

$$\langle \underline{\mathbf{x}} \mid \mathcal{R} \rangle = \langle x_1, \dots, x_n \mid l_1(\underline{\mathbf{x}}) = r_1(\underline{\mathbf{x}}), \dots, l_m(\underline{\mathbf{x}}) = r_m(\underline{\mathbf{x}}) \rangle.$$

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If we (formally) consider objects of the form  $\langle \cdot \mid \cdot \rangle$  we talk of a *Presentation*.

## For Example

Presentations arise in topology: We can write down a presentation for the fundamental group of a simplicial complex with

- Each edge  $e$  gives a generator  $g_e$ .
- For each edge  $e$  in a (chosen) *spanning tree*, a relation  $g_e = 1$ .
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Two knots are equivalent, if their groups are isomorphic.

# Arithmetic

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**Analogon:** Division of a polynomials by an ideal in  $k[x_1, \dots, x_n]$ ,

Gröbner Bases

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- Length, then lexicographic
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- Length, then lexicographic
- *Not* pure lexicographic
- Wreath product ordering  $a_1 b_1 a_2 b_2 \cdots a_k b_k$ :  
First compare  $a$ -parts, if equal compare  $b$ -parts.

# Problem

Potential ambiguity when multiple replacements are possible:

$$\underline{xx}yxyx = y\underline{xyx} = \underline{yy}xy = xy$$

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**But in general we are not**

$$\langle x, y \mid x^2 = 1, y^3 = 1, xyx = yxy \rangle$$

$$\underline{xyyy} = yxyy, \quad \underline{xyyy} = x$$

# Confluence

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Overlap  $xx \rightarrow 1$  and  $xyx \rightarrow yxy$ :

$$\underline{xx}yx = yx$$

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(for obtaining a confluent rewriting system)

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- If different normal forms arise, add a new rule to reduce the bigger one to the smaller.
- (Rinse, Lather,) Repeat

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**Proof:** Translation to Turing machines. Halteproblem.

If  $G$  is finite, the method will terminate, but the runtime cannot be predicted.

# Quotients

Therefore a principal tool is to study homomorphic images.

It is easy to check whether a mapping given on the generators is a homomorphism.

$$\langle a, b \mid a^2 = b^3 = (ab)^5 = 1 \rangle \rightarrow A_5, \quad a \mapsto (1, 2)(3, 4), b \mapsto (1, 4, 5)$$

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Problems:

- How to find such a mapping?
- How to find a mapping with small kernel?
- Given a  $\varphi$ , can we find a *lift* (i.e.  $\psi$  with  $\ker \psi < \ker \varphi$ )?

**What homomorphisms  
can we get?**

## Abelian quotients

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The Smith normal form of this presentation gives the normal form as an abelian group:

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$$\begin{pmatrix} 1 & 0 \\ 0 & 3 \\ 0 & 0 \end{pmatrix} \rightarrow C_1 \times C_3 \cong C_3$$

## Bigger groups

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Every group can be considered to be formed as an iterated *extension* of simple groups, its *composition factors*.

$$GL_4(3) = \left\{ \begin{array}{c} C_2 \\ | \\ PSL_4(3) \\ | \\ C_2 \end{array} \right\} = SL_4(3)$$

If all simple factors are cyclic, the group is called *solvable*.

# Chief series

One way to get factors is to take a chain of normal subgroups and refine. Then the subfactors are direct products of simple groups:

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**Paradigm:** If there is a normal subgroup that is a vector space, solve the problem for the factor group and use linear algebra to lift the result to the whole group.

In the above example:

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“Typically” the factor of the **solvable radical** is small.

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(Description later)

## Permutation quotients

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If we number the cosets, we get a transitive permutation representation  $G\varphi$  with  $U\varphi = \text{Stab}_{G\varphi}(1)$ .

Every transitive permutation representation is obtained this way.

# Todd-Coxeter Method

If we have generators for  $U$ , we can compute this permutation representation:

Define cosets  $C_i$  step by step by generator images:

$$C_1 = U, C_i \cdot g = C_j, \text{ \&c.}$$

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If the index  $[G:U]$  is finite, the method will terminate *but one cannot predict the runtime*

(Otherwise let  $U = \langle \rangle$  and we would have a check whether  $|G| = 1$ .)

## Variant 1: Low Index/GQuotient

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To reduce the search space consider images only up to conjugation (renumbering of points):

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ \downarrow & & & \downarrow \\ 1 & 4 & 5 & 2 \end{pmatrix} : \quad \begin{array}{l} a \mapsto (1, 2, 3, 4) \\ b \mapsto (1, 2) \end{array}, \quad \begin{array}{l} a \mapsto (1, 4, 5, 2) \\ b \mapsto (1, 4) \end{array}$$

## Variant 2: Subgroup presentations

How can we find quotients of a subgroup:

Let  $U \leq G$  (of finite index) and  $\varphi$  the permutation action on the cosets of  $U$  (so  $U = \text{Stab}(1)$ ).

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$$\begin{array}{lcl} r_i & & 1 \rightarrow i \\ g \text{ maps (via } \varphi) & & i \rightarrow j \\ r_j & & 1 \rightarrow j \end{array}$$

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Then  $r_i \cdot g \cdot r_j^{-1}$  maps  $1 \rightarrow i \rightarrow j \rightarrow 1$ . So  $r_i g / r_j \in U$ .

**Theorem:** (Schreier):  $U$  is generated by the elements  $r_i g / r_j$  for all  $i$  and all generators  $g$  of  $G$  ( $j = i^g$ ).

One can rewrite the presentation of  $G$  to a presentation of  $U$  in these generators.

## Problem

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Even with simplification (*Tietze transformations*) we cannot go too deep into  $G$ ,

in particular not to the kernel  $\ker \varphi$  of a homomorphism.

# Application: Quotient subgroups

On the computer we represent every subgroup  $U \leq G$  by a pair  $(\varphi, U\varphi)$  where  $\ker \varphi \leq U$ .

(Previously: "Coset Table".)

## Advantages

- More effective storage for big index.
- Easier calculations: Calculate in the image of the homomorphism.
- Taking preimages becomes trivial.

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- Taking preimages becomes trivial.

However: We need methods to compute in the image group (for example a permutation group)

## Calculation with two subgroups

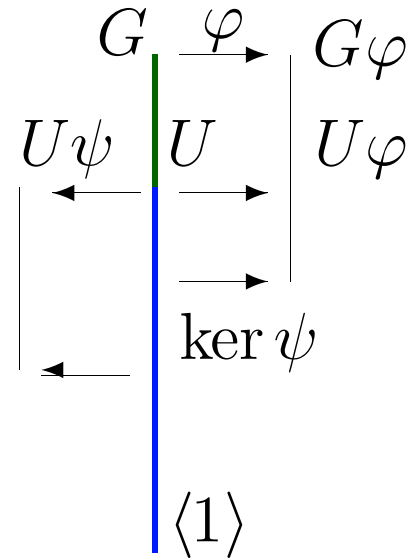
If there are two homomorphisms  $\varphi, \psi$ , we can map in the direct product  $(G\varphi) \times (G\psi)$ .

$$\varphi: \begin{cases} a \mapsto (1, 2, 3) \\ b \mapsto (1, 2) \end{cases}, \psi: \begin{cases} a \mapsto (1, 2) \\ b \mapsto (1, 4, 3, 2) \end{cases}$$

$$(\varphi, \psi): \begin{cases} a \mapsto (1, 2, 3)(4, 5) \\ b \mapsto (1, 2)(4, 7, 6, 5) \end{cases}$$

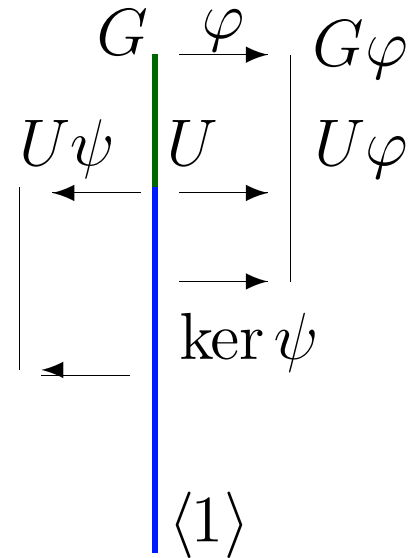
## Induction

By rewriting, we can get a subgroup  $V < U < G$  in quotient representation  $(\psi, V\psi)$  related to  $U$ .  
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We can *induce*  $\psi$  to a homomorphism  $\lambda$  defined on  $G$ : (Permutation group version – “KRASNER-KALOUJNINE” theorem)

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 $(1, \dots, m), (m + 1, \dots, 2 * m), \dots, ((n - 1)m + 1, \dots, n \cdot m)$

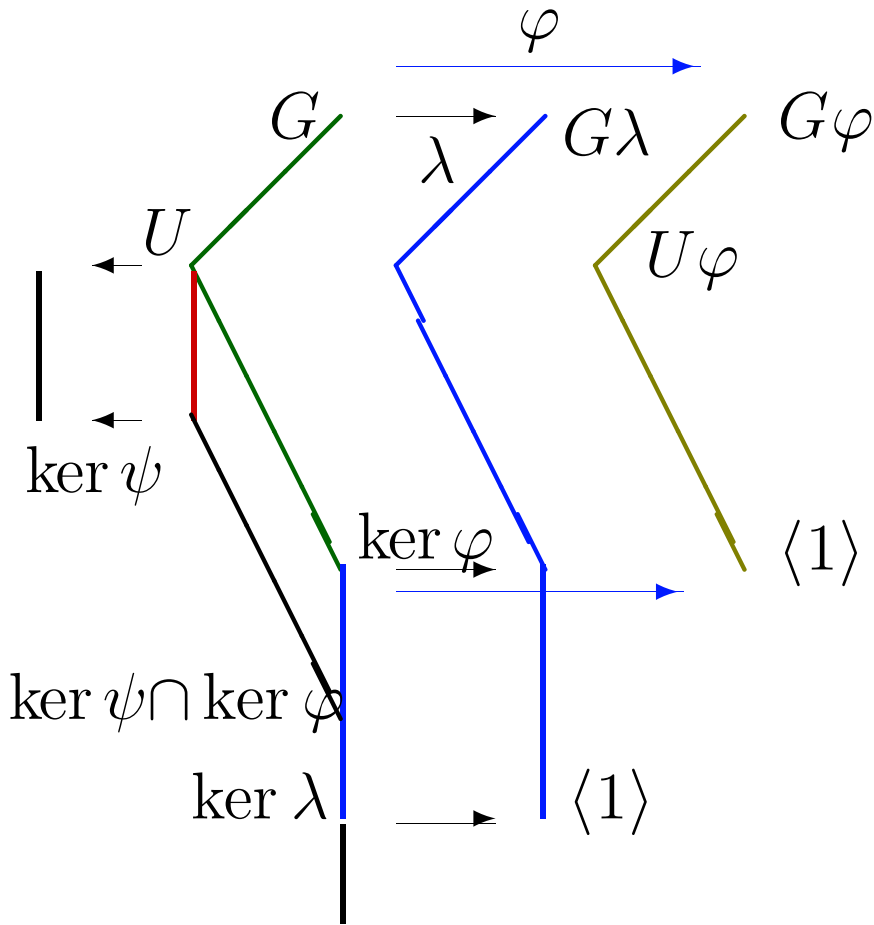
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If  $V = \text{Stab}_U(1)$  (via  $\psi$ ), then  $V = \text{Stab}_U(1)$  (via  $\lambda$ ).

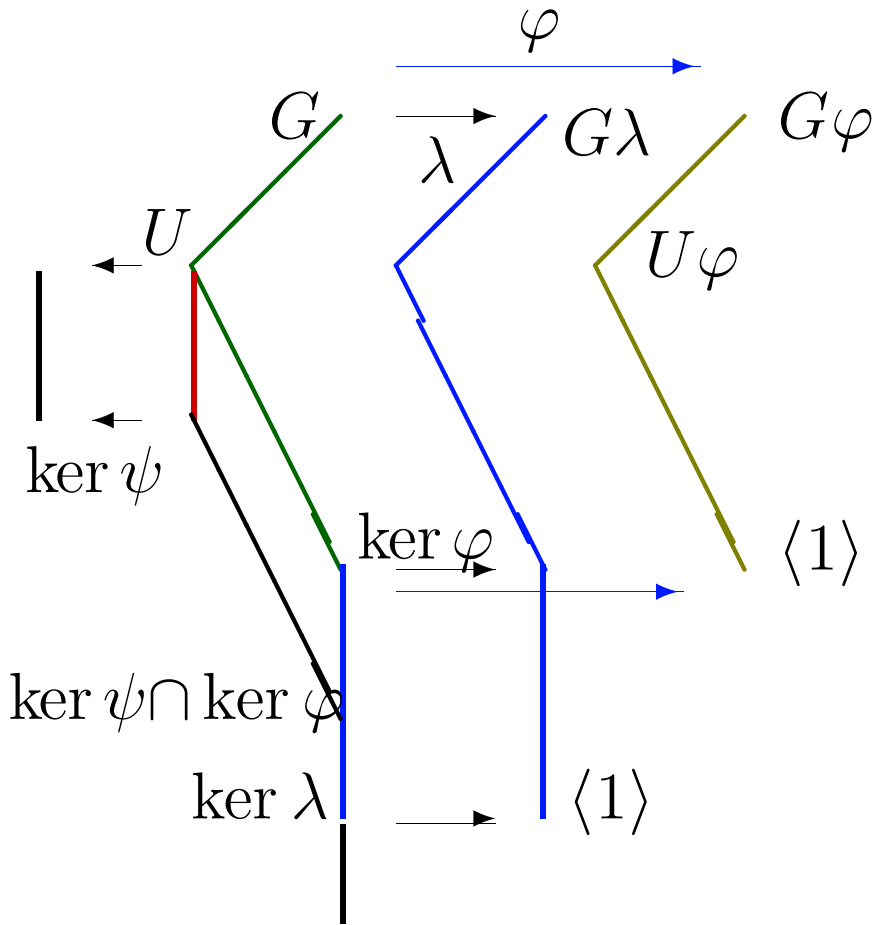
# Finding new Quotients



Given  $G$  and  $\phi$ :

- Take a subgroup  $U$  of  $G\phi$ .

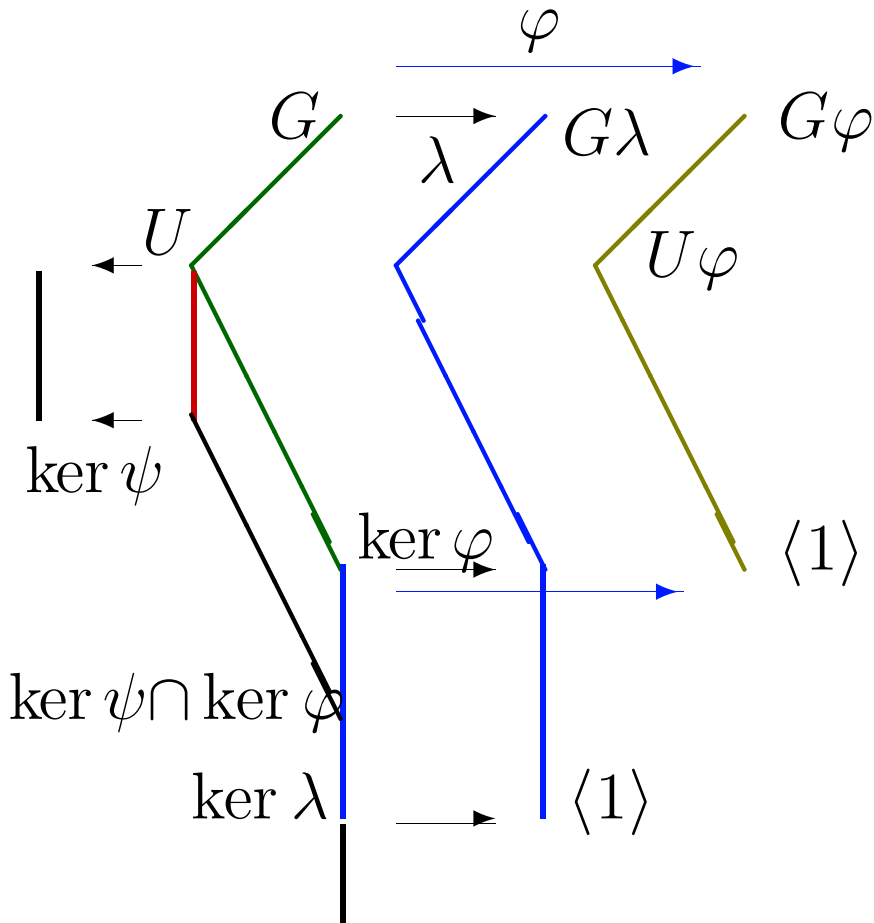
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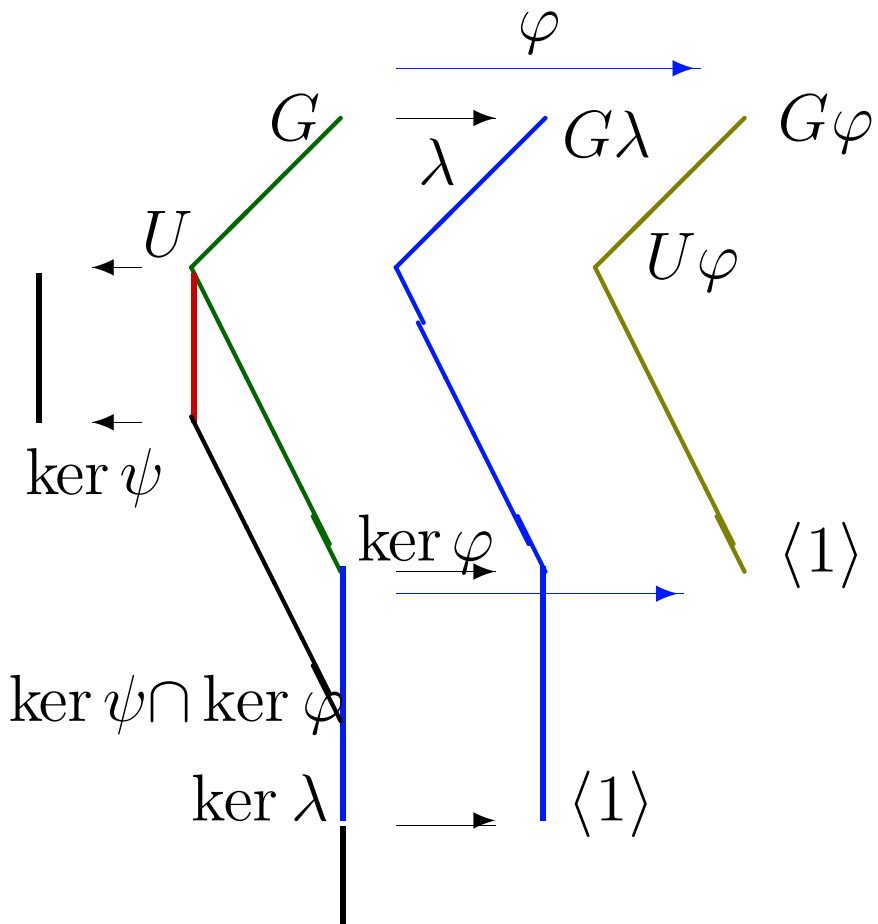
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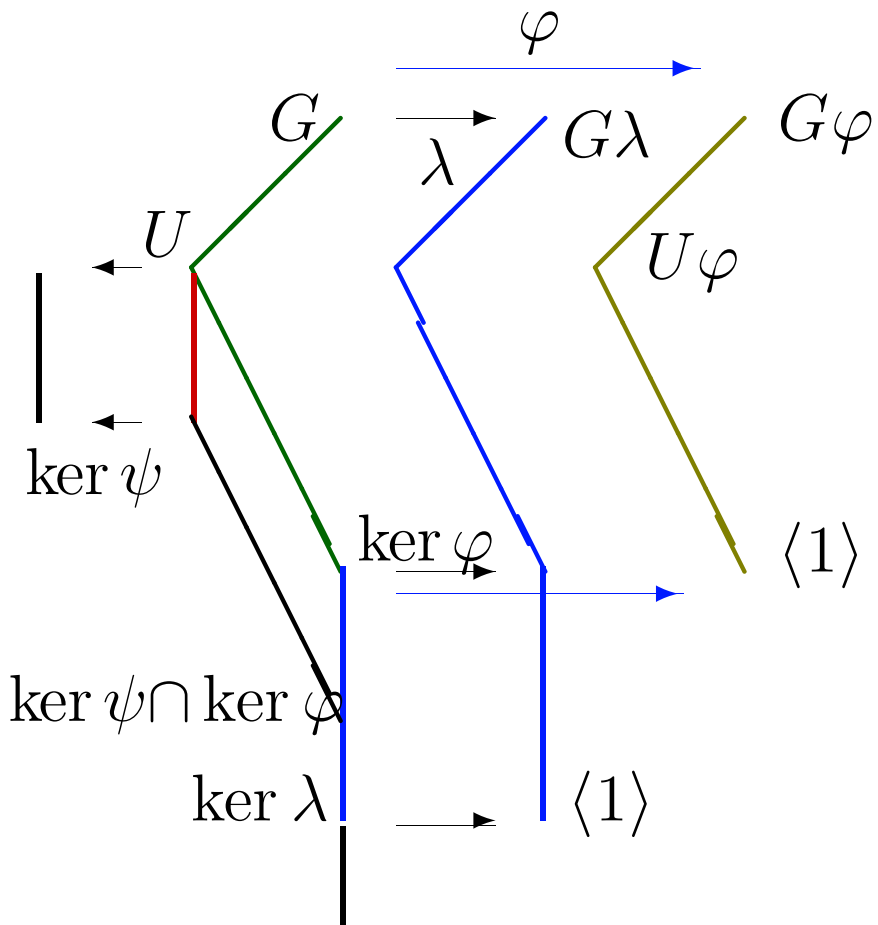


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The separate techniques are known, but the induction needs good permutation group functionality to be practical.

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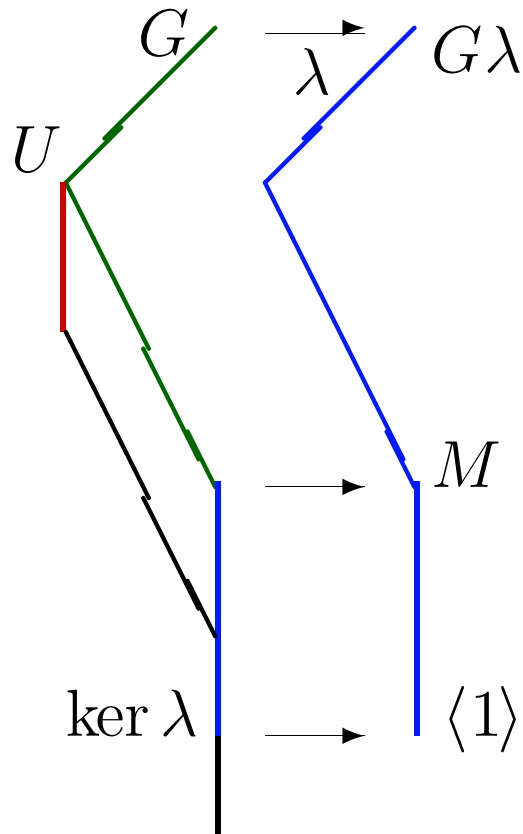
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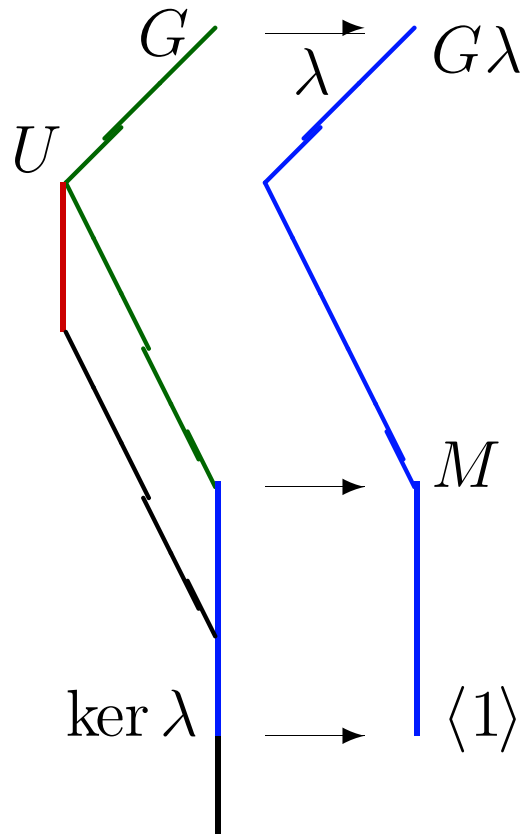


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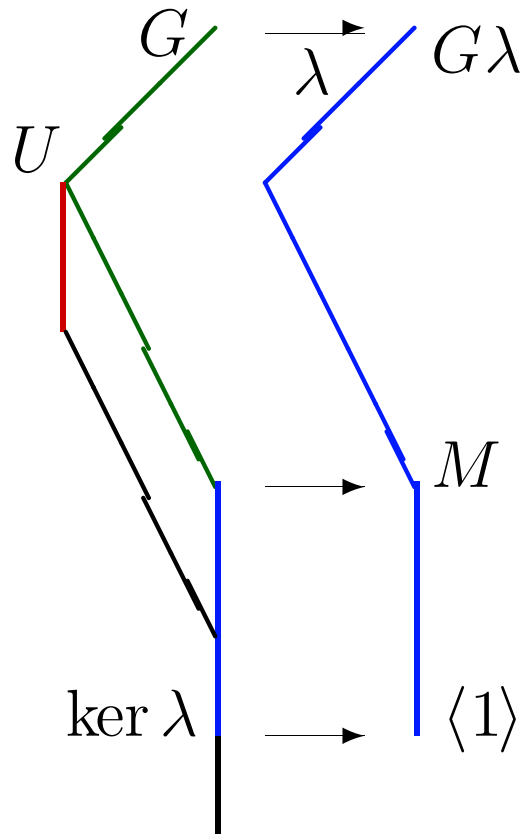
Then:  $G\lambda$  will be an extension of a vector space  $M$  by  $G\varphi$ .

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**Criterion:** To find a simple module  $M$ ,  $U\varphi$  must be a vector stabilizer for the *dual* module  $M^*$ .

## Vice versa

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## Vice versa

If  $U_\varphi$  is a stabilizer for the dual module, either

- $M$  will be exposed by an abelian quotient of  $U$
- or  $U\lambda$  has a quotient that is a *Schurian* extension by  $U_\varphi$ .

The second case is related to the multiplier of  $U_\varphi$  and one can test in a Darstellungsgruppe whether it occurs.

## For Example

BAUMEISTER/IVANOV/PASECHNIK (2000) give a presentation for a group  $G$  and  $G\varphi \cong McL$ . ( $|McL| = 898\,128\,000$ )

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The permutation group calculations in the image group can become hard.

# Towards a Nonsolvable Quotient Algorithm

(Joint work with A. NIEMEYER, Perth)

Given  $G = \langle \underline{g} \mid \mathcal{R} \rangle$  and  $\varphi: G \rightarrow B$  for a finite  $B$ , find the largest lift of  $\varphi$  by a module.

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## Idea

(In generalization of the Solvable Quotient Algorithm):

Find a presentation for  $B$  in the images of the generators  $\underline{g}$  under  $\varphi$ .

The relators of this presentation evaluate in  $G$  to elements of  $\ker \varphi$ .

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These values become module generators for  $M$ .

Involve the group relators  $\mathcal{R}$  to ensure it is a quotient of  $G$ .

## Concretely

Construct a confluent rewriting system for  $M.B$ .

Start with a confluent rewriting system for  $B$ :

$$\langle x_1, \dots, x_n \mid l_1(\underline{\mathbf{x}}) \rightarrow r_1(\underline{\mathbf{x}}), \dots, l_m(\underline{\mathbf{x}}) \rightarrow r_m(\underline{\mathbf{x}}) \rangle.$$

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The rewriting system for  $M.B$  will involve generators  $\underline{\mathbf{y}}$  that stand for coset representatives corresponding to  $\underline{\mathbf{x}}$ , and extra generators  $\underline{\mathbf{z}}$  that represent elements of  $M$ .

# Cofactors

In  $M.B$  elements of  $B$  become coset representatives.

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We initially consider these  $z_i$  to be variables whose values we have to find.

## Action on $M$

As (representatives for  $B$ ) act on  $M$  by conjugation we add extra generators  $z_{i,w}$  for indices  $i$  and words  $w$  representing elements of  $B$  in normal form that stand for conjugates  $z_i^{w(\mathbf{y})}$ .

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To work with these we formally add rules

$$z_{i,w} \cdot v \longrightarrow v \cdot z_{i,w \cdot v}$$

that specify this action as well as rules

$$z_{i,v} \cdot z_{j,w} \longrightarrow z_{j,w} \cdot z_{i,v} \quad \text{if } j < i \text{ or } v > w$$

and

$$z_{i,w}^p \longrightarrow 1$$

that indicate that  $M$  is elementary abelian.

## Confluence

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To achieve confluence, we look at all overlaps of left hand sides and collect them in both possible ways.

As the rules hold in  $B$  the result are relations that must hold among the  $z_{i,w}$ :

Assume  $B = \langle x_1, x_2 \mid x_1^2 \rightarrow 1, x_2^2 \rightarrow 1, x_1 x_2 x_1 \rightarrow x_2 x_1 x_2 \rangle$ .

New rules:  $y_1^2 \rightarrow z_1$ ,  $y_2^2 \rightarrow z_2$ ,  $y_1 y_2 y_1 \rightarrow y_2 y_1 y_2 \cdot z_3$ .

$$\begin{aligned}
 \underline{y_1 y_1} y_2 y_1 y_2 y_1 &\rightarrow z_1 \cdot y_2 y_1 y_2 y_1 \rightarrow y_2 y_1 y_2 y_1 \cdot z_{1, y_2 y_1 y_2 y_1} \\
 &\rightarrow y_2 \underline{y_1 y_2 y_1} z_{1, y_1 y_2} \rightarrow \underline{y_2 y_2} y_1 y_2 \cdot z_3 \cdot z_{1, y_1 y_2} \\
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Once all deduced relations hold, we have rules for and extension of a sum of regular modules.

# Images

The epimorphism  $\varphi: G \rightarrow B$  is specified by the images of the generators  $g_i$  of  $G$ .

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Under  $\lambda$  the images agree on the coset representatives of  $M$  but the group elements may differ by elements of  $M$ :

$$\lambda(g_i) = d_i(\underline{\mathbf{y}}) \cdot z_{i+m}$$

( $m$ =number of rules for  $B$ )

Again, we add extra variable generators  $z_{i+m,w}$  to represent these elements.

## Enforcing Quotient Property

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As  $B$  is an image, these relators must hold in the elements  $\varphi(g_i)$ , thus the result of the collection is a relation among the  $z_{i,w}$ .

We remember these relations.

# Choice of Representatives

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(For experts: This is the main difference to the Solvable Quotient algorithm)

Collecting those definitions gives further relations among the  $z_{i,w}$ .

# Module Presentation

We end up with (many) relations among  $B$ -conjugates of the  $z_i$ . We can consider this as a  $B$ -Module presentation for  $M$ .

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(Can one use noncommutative Gröbner bases?)

We take this result and feed it back in the extended rewriting system to replace the  $z_{i,w}$ . If  $\underline{\mathbf{b}}$  are symbols for the basis, this yields a confluent rewriting system (with respect to a wreath product ordering) for  $M.B$ :

$$l_i(\underline{\mathbf{y}}) \rightarrow r_i(\underline{\mathbf{y}}) \cdot w_i(\underline{\mathbf{b}})$$

$$b_i y_j \rightarrow y_j \cdot y_j w(\underline{\mathbf{b}}) \quad (\text{matrix action})$$

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We also can deduce the epimorphism  $\lambda$  and know that the group is a quotient of  $G$ .

## And then...

The output information (rewriting system/epimorphism/decomposition of generators in images) is sufficient to iterate in search of another lift.

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I have a trial implementation of a single step to play with.

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- $G$  is perfect: No solvable quotients
- $\varphi: x \mapsto (1, 2, 5, 4, 3), y \mapsto (1, 2, 3, 5, 4), z \mapsto (1, 2, 4, 3, 5)$  is an epimorphism onto  $A_5$ .

If one run the algorithm for  $p = 2$  we find that  $M = 2^5$ . This exposes a quotient  $2^5.A_5$ .

# Example: The Heineken Group

$$G = \langle x, y, z \mid [x, [x, y]] = z, [y, [y, z]] = x, [z, [z, x]] = y \rangle$$

- $G$  is perfect: No solvable quotients
- $\varphi: x \mapsto (1, 2, 5, 4, 3), y \mapsto (1, 2, 3, 5, 4), z \mapsto (1, 2, 4, 3, 5)$  is an epimorphism onto  $A_5$ .

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This algorithm is still very experimental and will need a lot of fine-tuning.

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