

Networks

Network- A graph where one can go from any one vertex to any other vertex

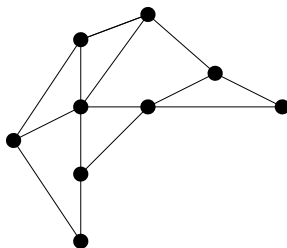
Minimum Network Problem- a problem in which we want to form a network of the smallest total cost

Subgraph- some portion of the original graph

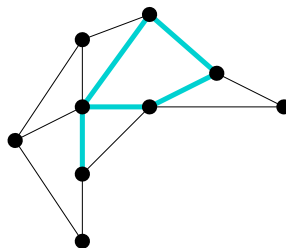
Spanning Subgraph- a subgraph that includes every one of the vertices of the original graph

Tree- a graph that is connected and has no circuits

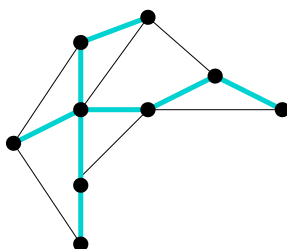
NETWORK



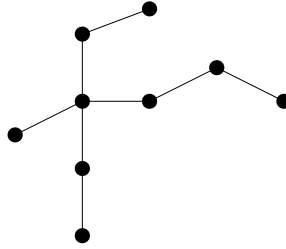
SUBGRAPH



SUBGRAPH

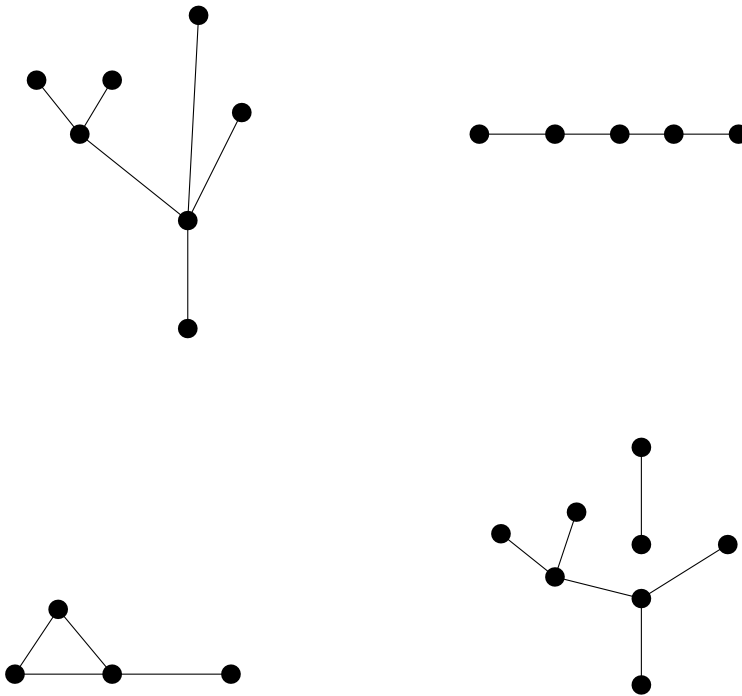


SPANNING SUBGRAPH



Properties of Trees

1. If a graph is a tree, there is one and only one path joining any two vertices. Conversely, if there is one and only one path joining any two vertices of a graph, the graph must be a tree.
2. In a tree, every edge is a bridge. Conversely, if every edge of a connected graph is a bridge, then the graph must be a tree.
3. A tree with N vertices must have $N-1$ edges.
4. A connected graph with N vertices and $N-1$ edges must be a tree.



Spanning Tree- a connected subgraph having $N-1$ of the edges and all N vertices

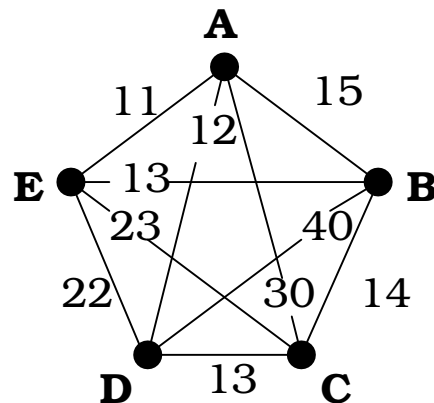
Minimum Spanning Tree- a spanning tree of a weighted graph that has the least total weight.

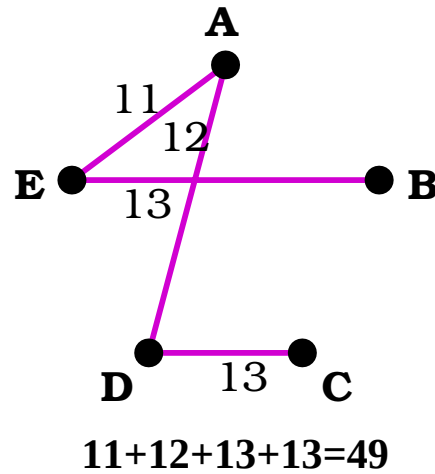
KRUSKAL'S ALGORITHM

1. Find the cheapest edge in the graph and mark it.
2. Find the next cheapest edge in the graph and mark it.
3. Continue marking the next cheapest edge unless that edge creates a circuit with the other marked edges.
4. Continue until all vertices are included.

Pros: Optimal Algorithm (guaranteed to find cheapest) Efficient Algorithm (work increases proportionally)

Find the minimum spanning tree of the graph below:





Find the minimum way to network the cities:

	Boston	Dallas	Houston	Louisville	Nashville
Boston	—	1748	1804	941	1088
Dallas	1748	—	243	819	660
Houston	1804	243	—	928	769
Louisville	941	819	928	—	168
Nashville	1088	660	769	168	—

Use Kruskal's Algorithm to find the Minimum Spanning Tree:

