

# Geometry Taboo

Math 123

February 2006

## 1 Purpose

The purpose of this activity is to get accustomed to speaking about mathematics. We will learn more vocabulary and an understanding of how to use it. We will grasp a better understanding of the connections between different geometric terms.

## 2 Materials

- pencil
- taboo cards
- timer
- buzzer

## 3 Rules of the Game

- Pair up with another group or two so that six of the UCHS students are together in a group. Divide your group into two teams of three people each.
- Flip a coin to see which team goes first. From that team, one person will be the speaker and the other two will be the guessers. The speaker will take a card from the Taboo deck. He/she will try to get his/her teammates to guess the word by describing it without using the “taboo” words listed on the card. The goal is to get as many cards correct as possible during the time allowed.
- One person from the other team will be the monitor, whose job is to watch the card and make sure the speaker does not use any of the taboo words. If a taboo word is said, the monitor presses the buzzer and that card is thrown out.

- A different person from the other team is the timer. This person's job is to start the timer and tell the others when time is up.
- Once time is up, the teams counts how many cards they guessed correctly and then the other team gets a turn. The winner is the group which has the most cards at the end of the period.

## 4 Vocabulary

Use the space below to record all the new vocabulary words you have learned during this activity.