

As discussed in class, graphs and graph based models can conveniently be represented using objects from linear algebra: vectors and matrices. In the following, let us try to be as general as we can, so let's assume that we have N isotopes that decay into each other (and choose N=5 here), then the rest of the program should look like the following. I've added an alternative graph below that shows the various lines with different colors -- it uses the same idea of how we plotted the various trajectories in programs like the solar system plots.

$N := 5;$

5

$$k := \text{vector}\left(N, \left[\ln(2), \frac{\ln(2)}{2}, \frac{\ln(2)}{3}, \ln(2), 0\right]\right);$$

$$\begin{bmatrix} \ln(2) & \frac{1}{2} \ln(2) & \frac{1}{3} \ln(2) & \ln(2) & 0 \end{bmatrix} \quad (2)$$

$P := \text{matrix}(N, N, [[0, 1, 0, 0, 0], [0, 0, 1, 0, 0], [0, 0, 0, .9, .1], [0, 0, 0, 0, 1], [0, 0, 0, 0, 0]]);$

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0.9 & 0.1 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \quad (3)$$

$ode := \text{seq}(D(x[i])(t) = -k[i] \cdot x[i](t) + \text{sum}(P[j, i] \cdot k[j] \cdot x[j](t), j = 1..N), i = 1..N);$

$$D(x_1)(t) = -\ln(2) x_1(t), D(x_2)(t) = -\frac{1}{2} \ln(2) x_2(t) + \ln(2) x_1(t), D(x_3)(t) = \quad (4)$$

$$-\frac{1}{3} \ln(2) x_3(t) + \frac{1}{2} \ln(2) x_2(t), D(x_4)(t) = -\ln(2) x_4(t)$$

$$+ 0.3000000000 \ln(2) x_3(t), D(x_5)(t) = 0.03333333333 \ln(2) x_3(t)$$

$$+ \ln(2) x_4(t)$$

$initialAmounts := \text{vector}(N, [1, 0, 0, 0, 0]);$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \quad (5)$$

$ic := \text{seq}(x[i](0) = initialAmounts[i], i = 1..N);$

$$x_1(0) = 1, x_2(0) = 0, x_3(0) = 0, x_4(0) = 0, x_5(0) = 0 \quad (6)$$

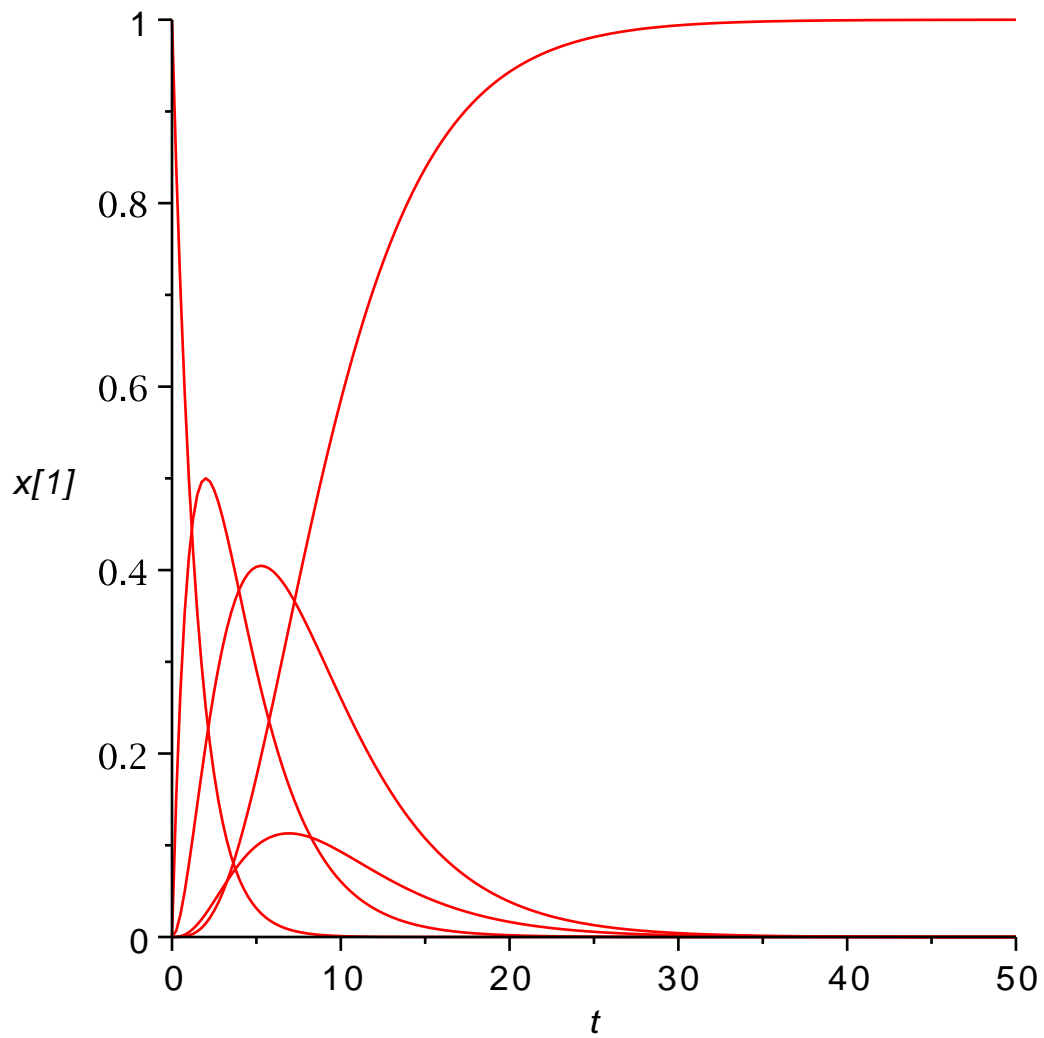
$solution := \text{dsolve}(\{ode, ic\}, \text{numeric});$

proc(x_rkf45) ... end proc (7)

$myplots := \text{seq}(plots[odeplot](solution, [t, x[i](t)], t = 0..50), i = 1..N);$

PLOT(...), PLOT(...), PLOT(...), PLOT(...), PLOT(...) (8)

$plots[display]({myplots});$



```
plots[odeplot](solution, [seq([t, x[i](t)], i = 1..N)], t = 0..50);
```

