MATH 676

Finite element methods in scientific computing

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Lecture 32.8:

Learning to use modern tools, part 5b1:

Version control systems (VCSs)
Using git and github in practice

Github is a hosting service:

- For open source projects
- For other projects (for \$)
- Stores the central repository of projects
- Stores individual people's "forks"
- Facilitates the movement of patches (=sets of commits) between repositories

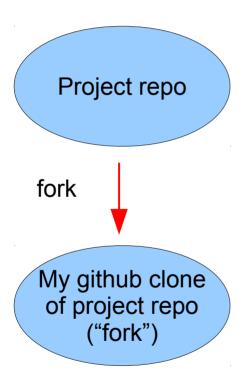
Located at http://www.github.com/

Typical workflow: Forking, cloning, checking out

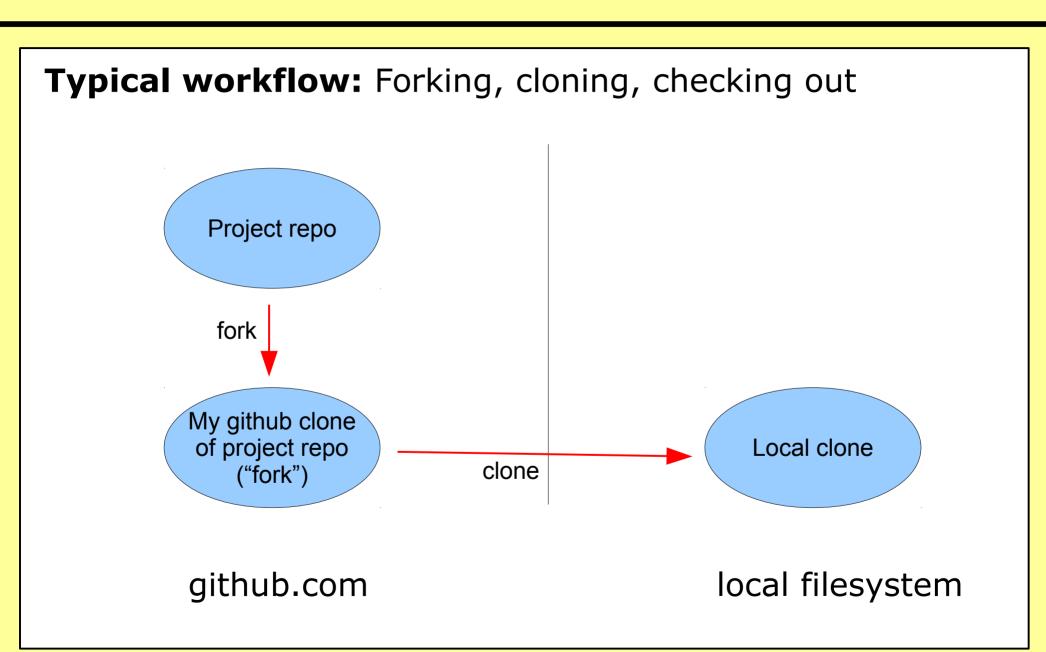


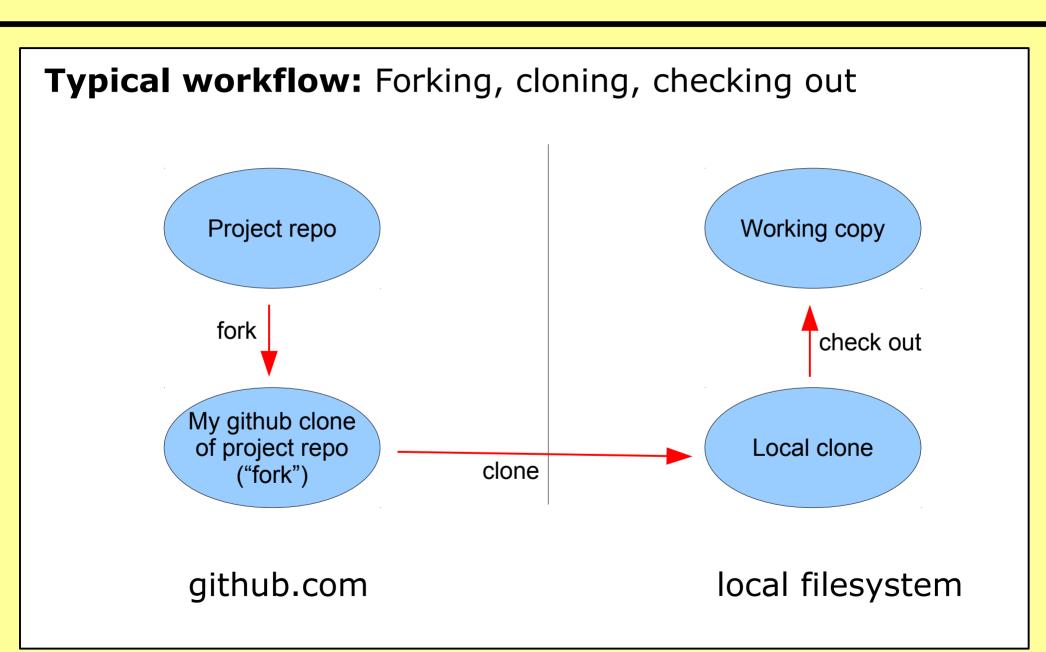
github.com

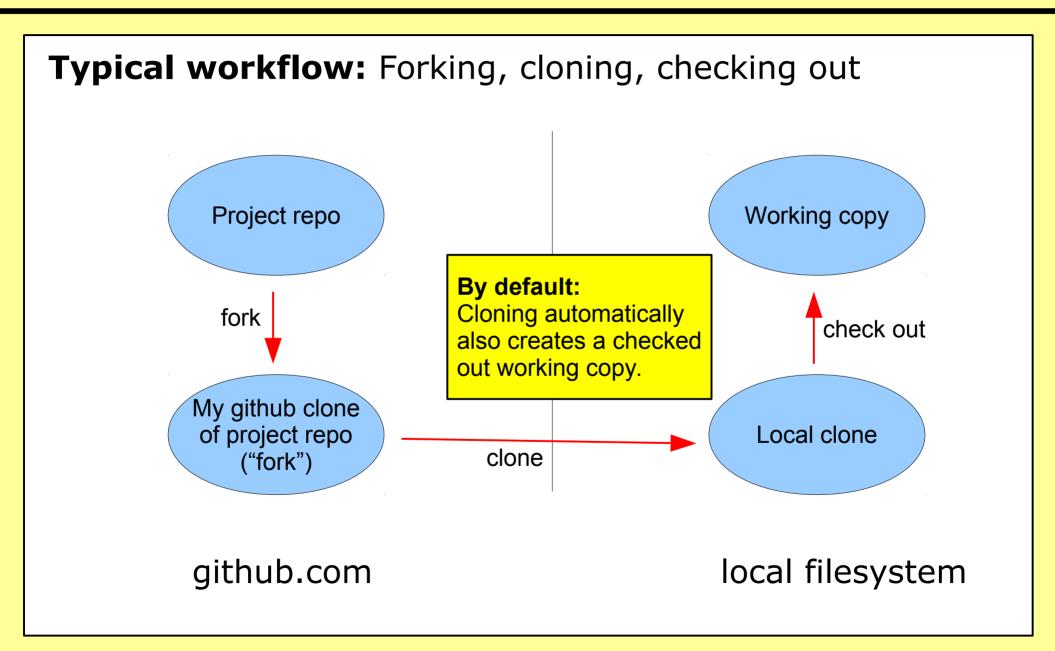
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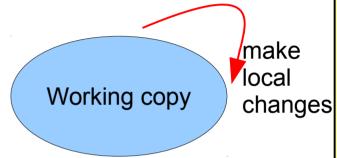


Typical workflow: Making changes, committing, moving them upstream



My github clone of project repo ("fork")

github.com



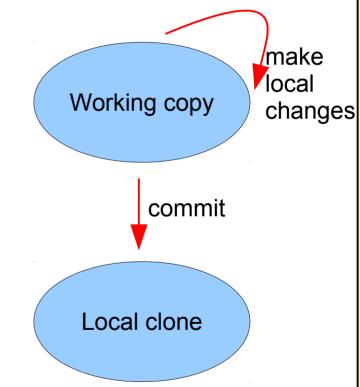


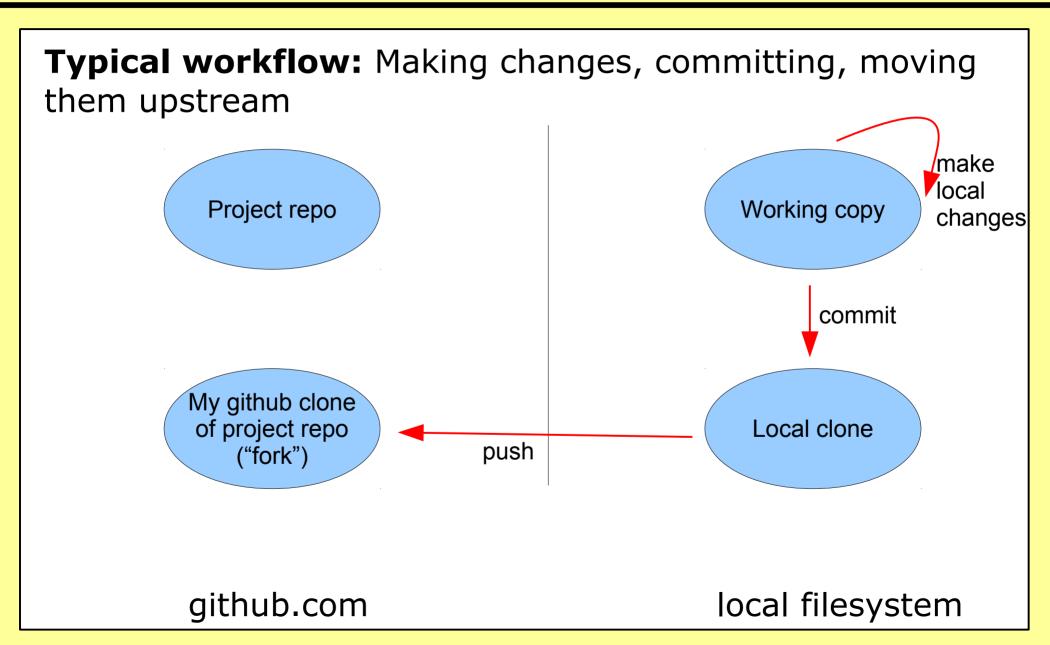
Typical workflow: Making changes, committing, moving them upstream

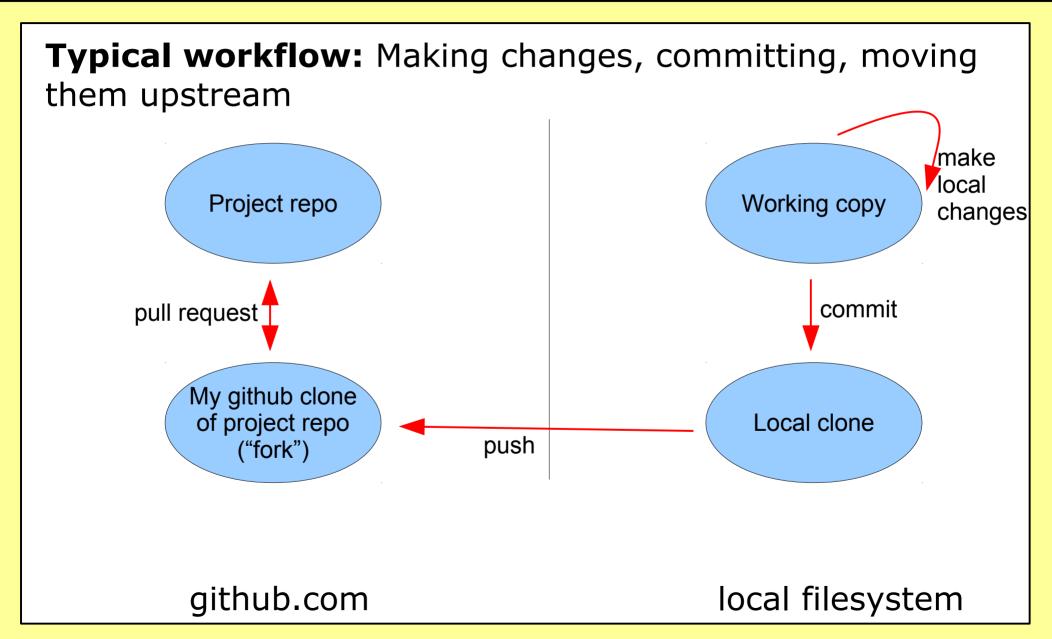
Project repo

My github clone of project repo ("fork")

github.com







In practice:

- Because there is a delay between
 - creating a pull request
 - getting it accepted
 it is useful to do almost all development on branches
- Workflow then:
 - create small "feature branch"
 - do development, commit changes
 - "push" the branch
 - create a "pull request" for the changes between
 - . the base of the branch
 - . the tip of the branch

Let's see this in real life!

Notes:

- If you have write-access to the central repository,
 - you could directly clone from there
 - you could directly push there
- But this is a bad idea:
 - it is too easy to accidentally commit something
 - pull requests invite code review → better code quality

Git and github facilitate workflows for software development:

- Allow decentralized software development:
 - everyone has their own forks/clones
 - everyone can control what code flows upstream
 - project developers can control what flows into the central repository
- More complicated than the "one central repository" approach of Subversion
- Experience shows that it works better in "real" practice

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